

# **Guarded Kleene Algebra with Tests**

Alexandra Silva

# Credits



# This talk





# This talk



Verification Problem  
Reachability in Networks



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Verification Problem  
Reachability in Networks

Solution  
Use of Kleene Algebra  
and Automata

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Great Performance  
10x state of the art





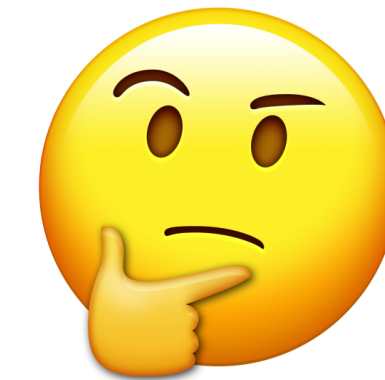
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Verification Problem  
Reachability in Networks



Did not make  
complete sense



Solution  
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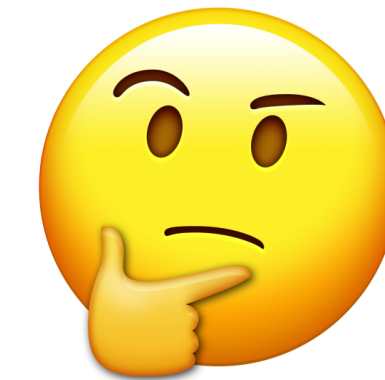


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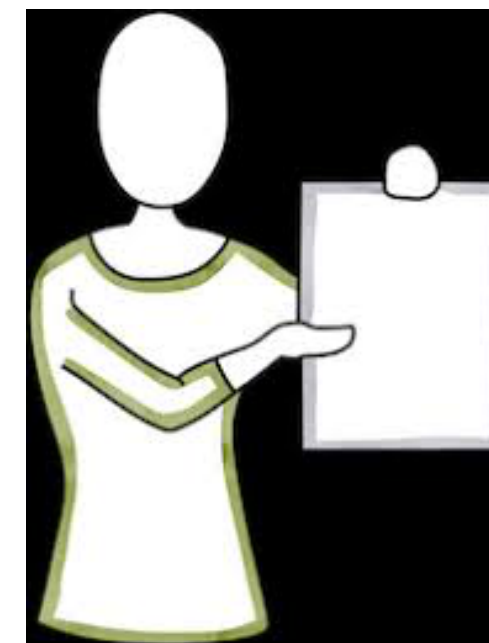


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Reachability in Networks

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**Let's start from the beginning...**

# Verification of networks

## Trend in PL&Verification after Software-Defined Networks

- Design *high-level languages* that model essential network features
- Develop *semantics* that enables reasoning precisely about behaviour
- Build *tools* to synthesise low-level implementations automatically

- ❖ Frenetic [Foster & al., ICFP 11]
- ❖ Pyretic [Monsanto & al., NSDI 13]
- ❖ Maple [Voellmy & al., SIGCOMM 13]
- ❖ FlowLog [Nelson & al., NSDI 14]
- ❖ Header Space Analysis [Kazemian & al., NSDI 12]
- ❖ VeriFlow [Khurshid & al., NSDI 13]
- ❖ NetKAT [Anderson & al., POPL 14]
- ❖ and many others . . .



# NetKAT

NetKAT

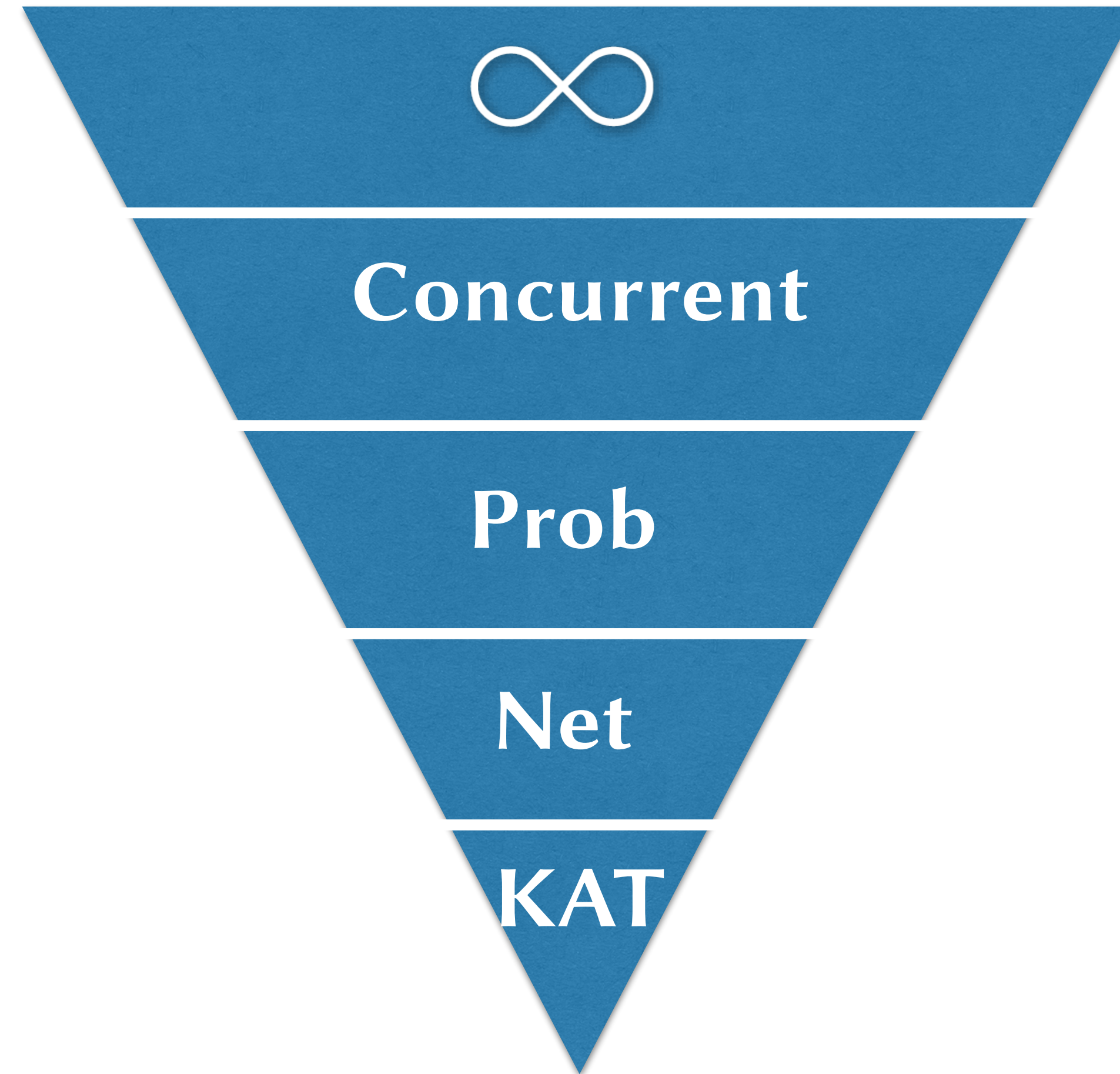
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Kleene algebra with tests (KAT)

+

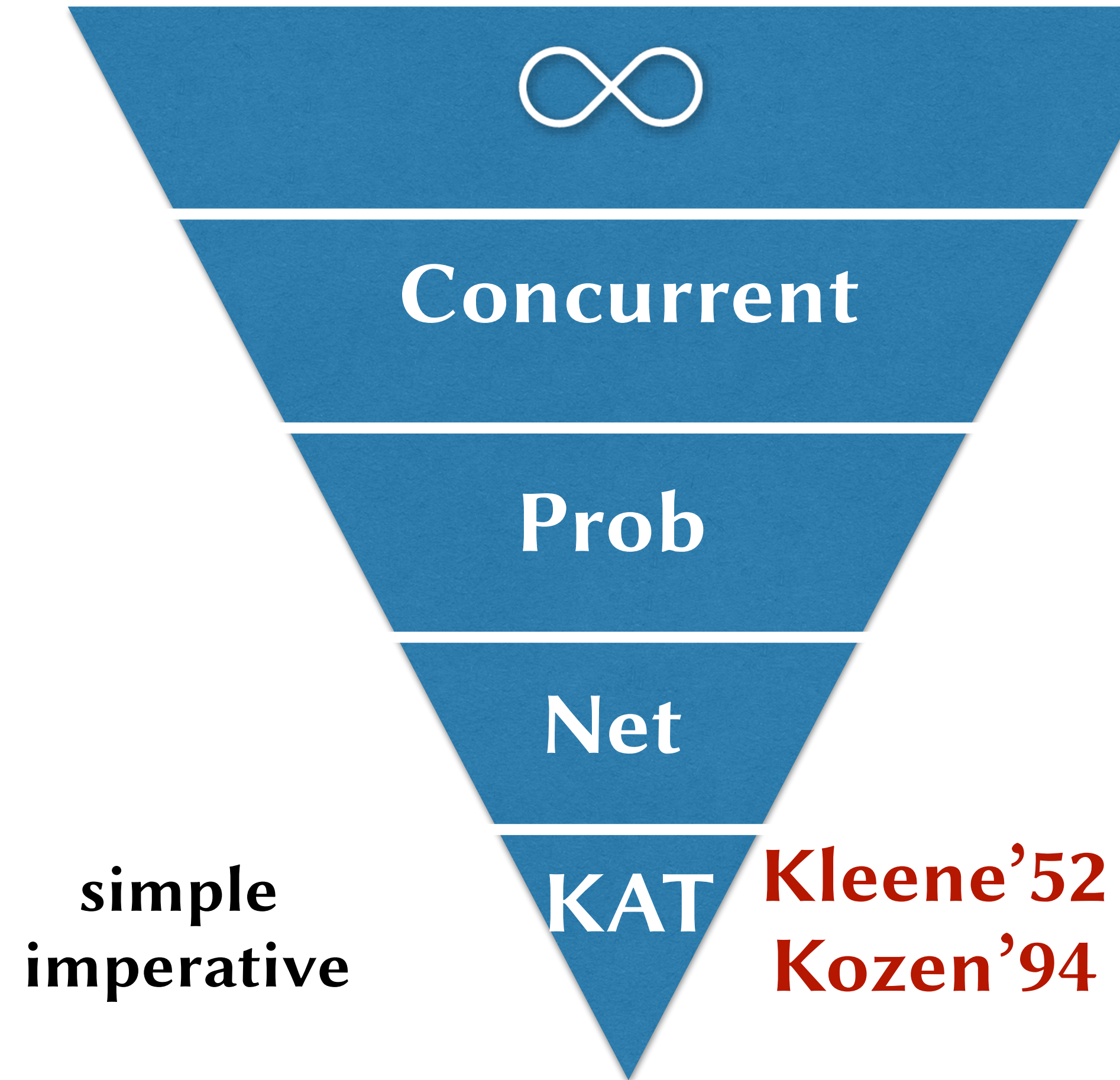
additional specialized constructs particular to  
network topology and packet switching

# The KAT tower principle



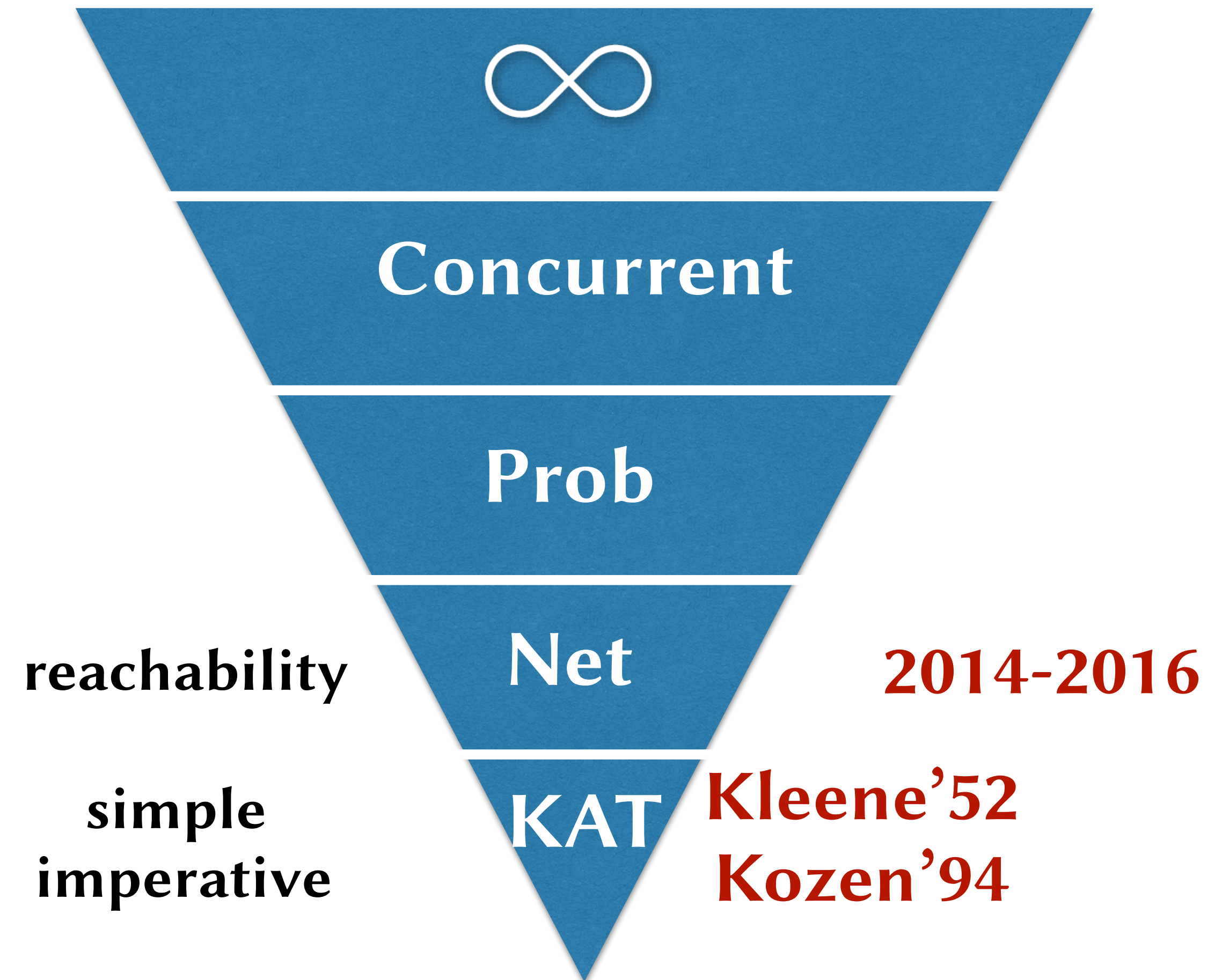


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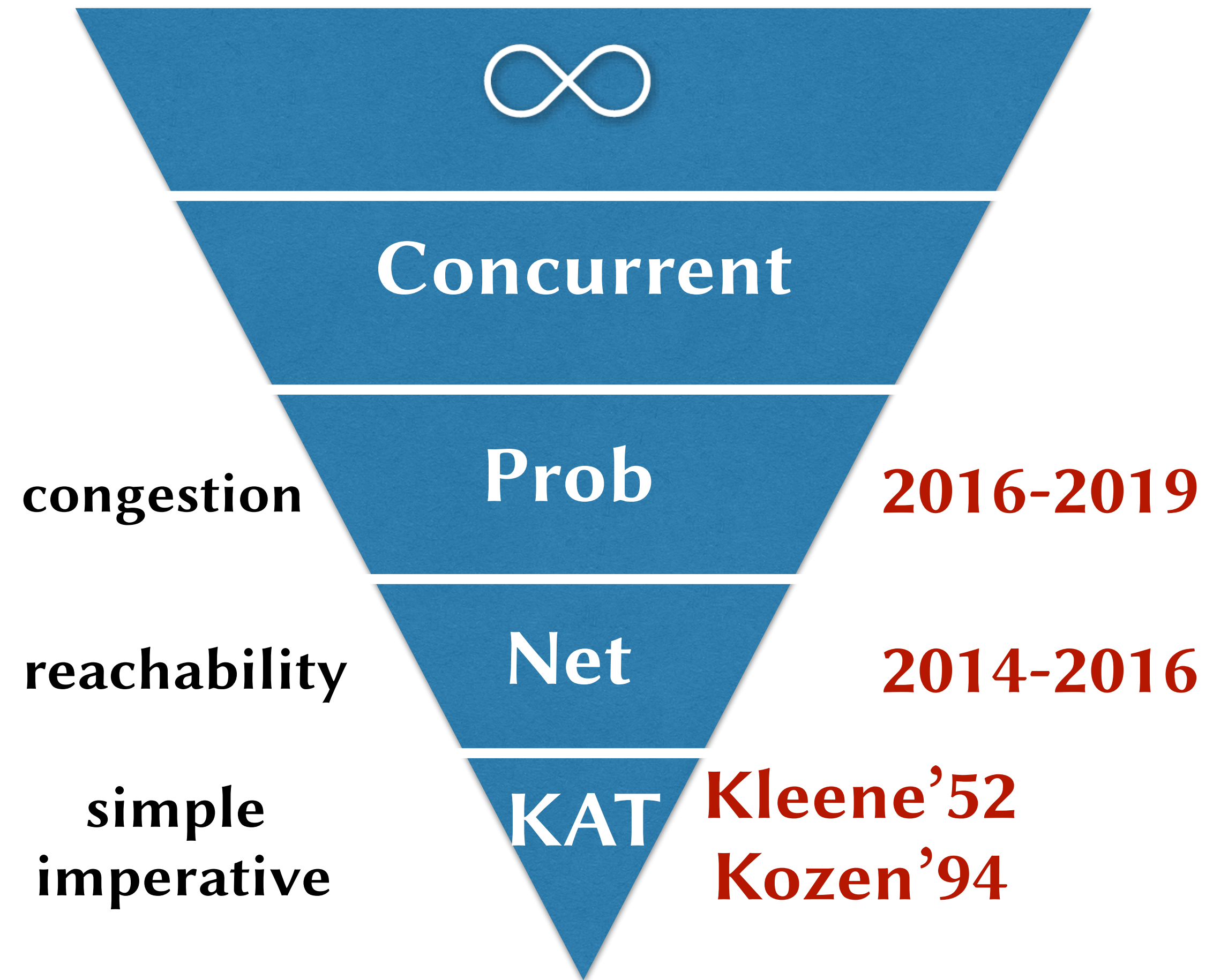


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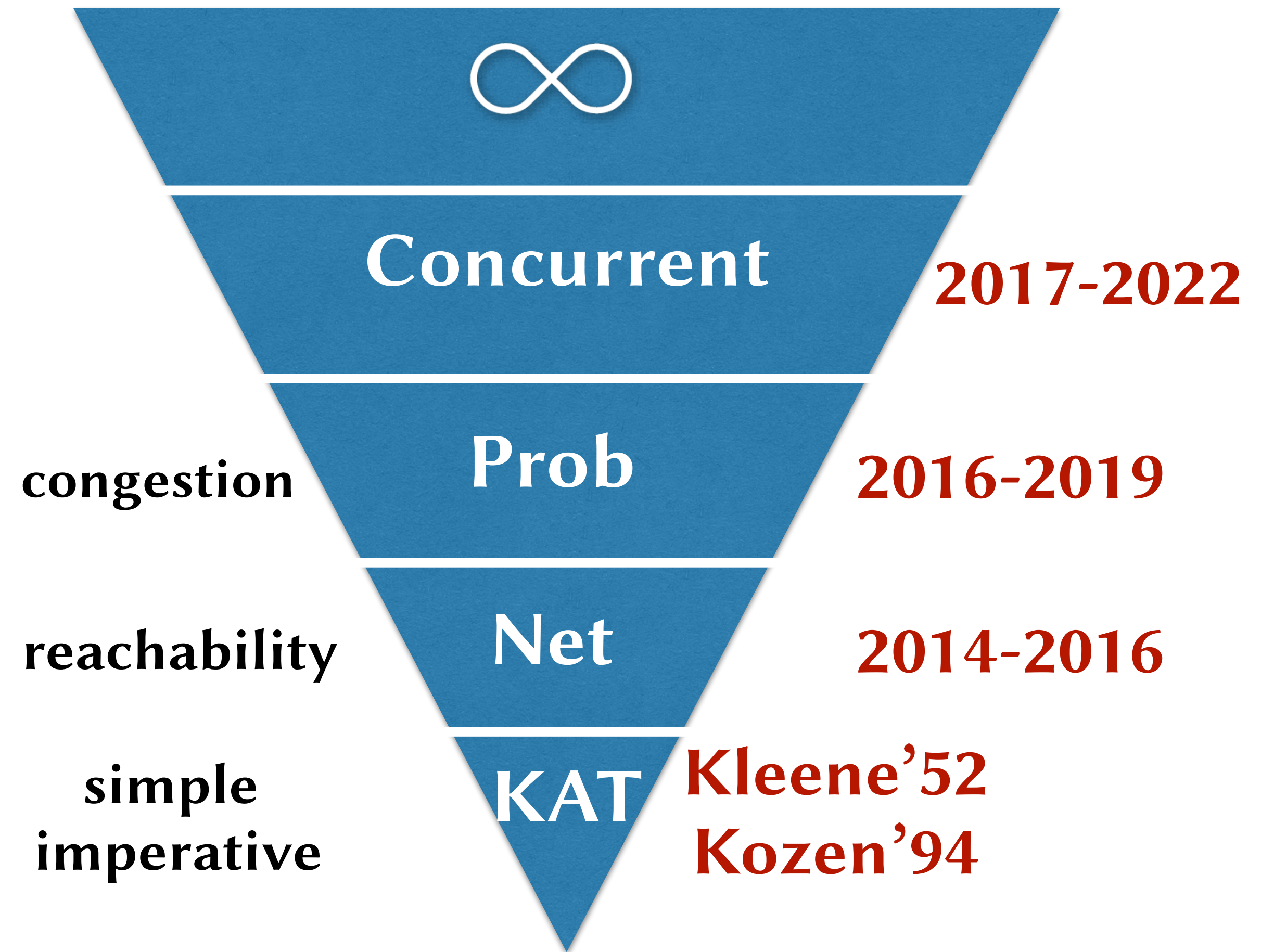


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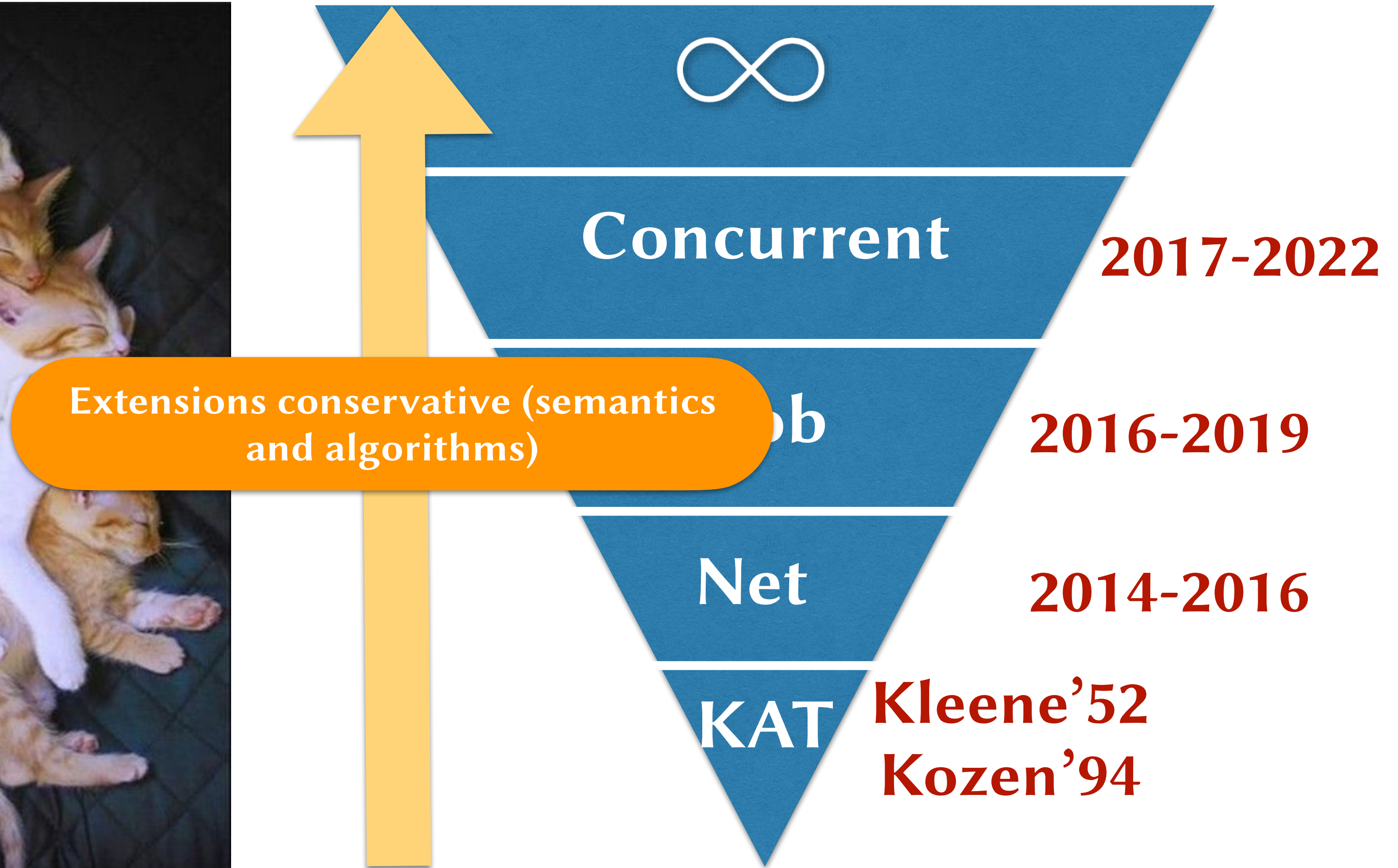
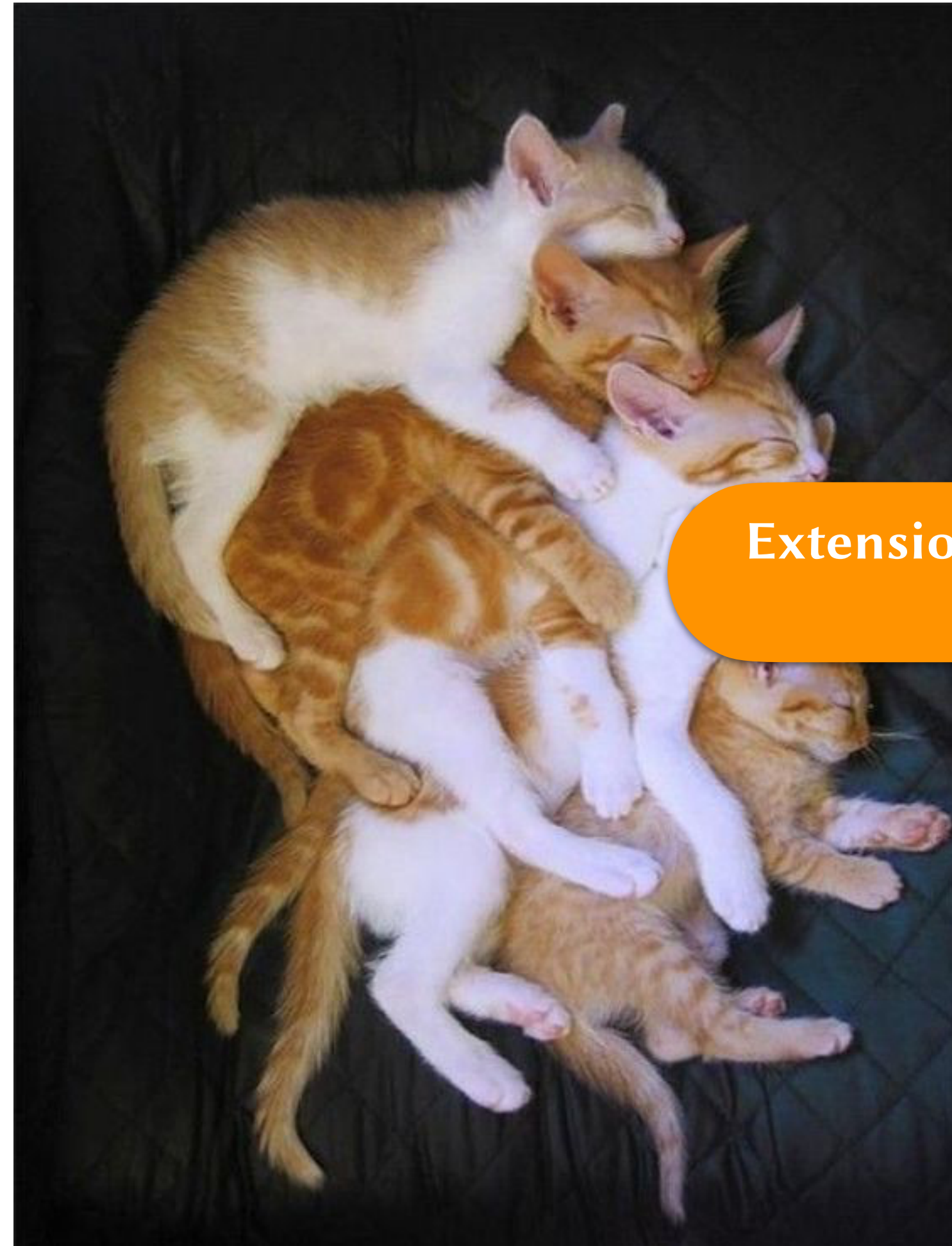


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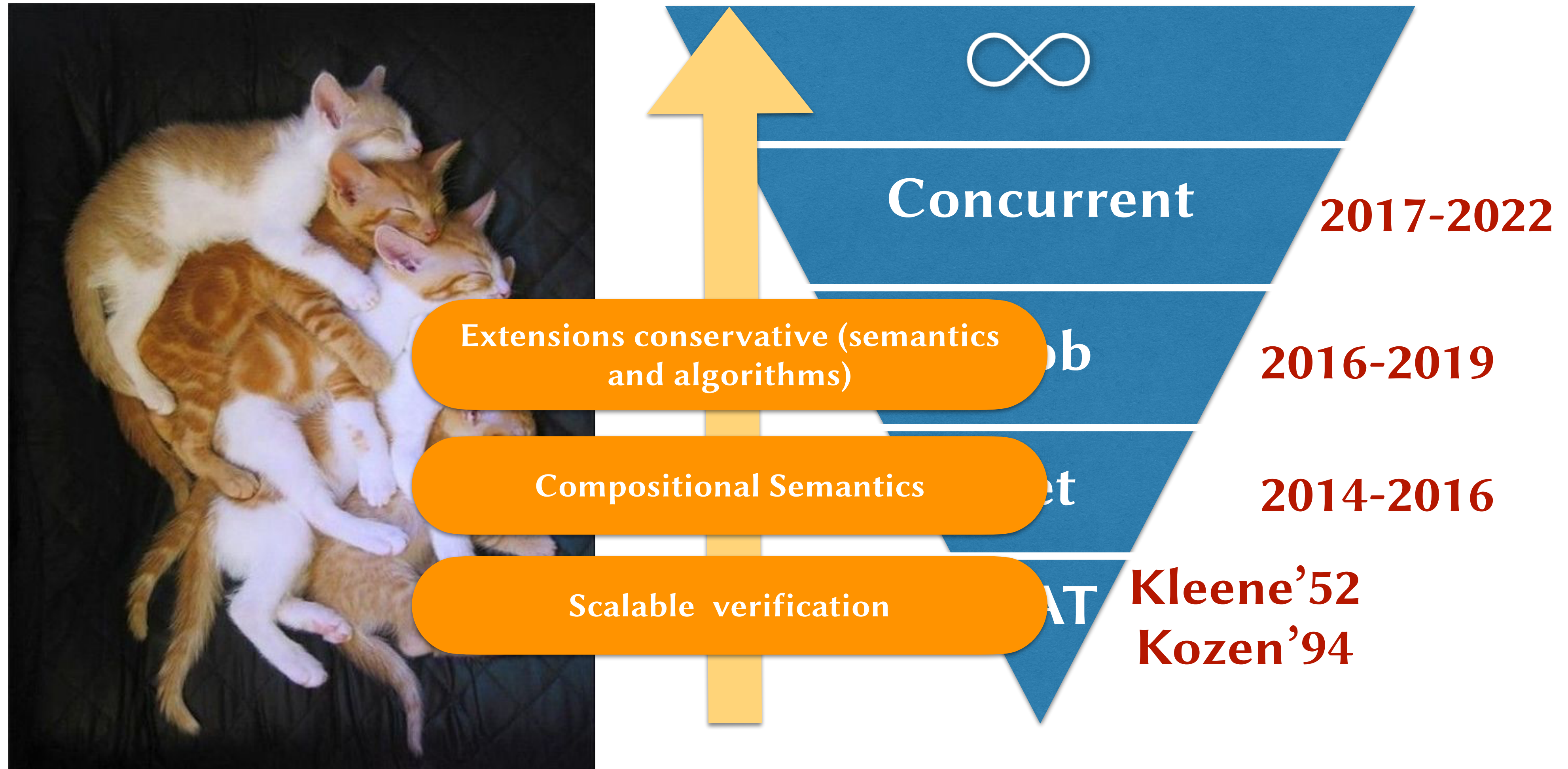


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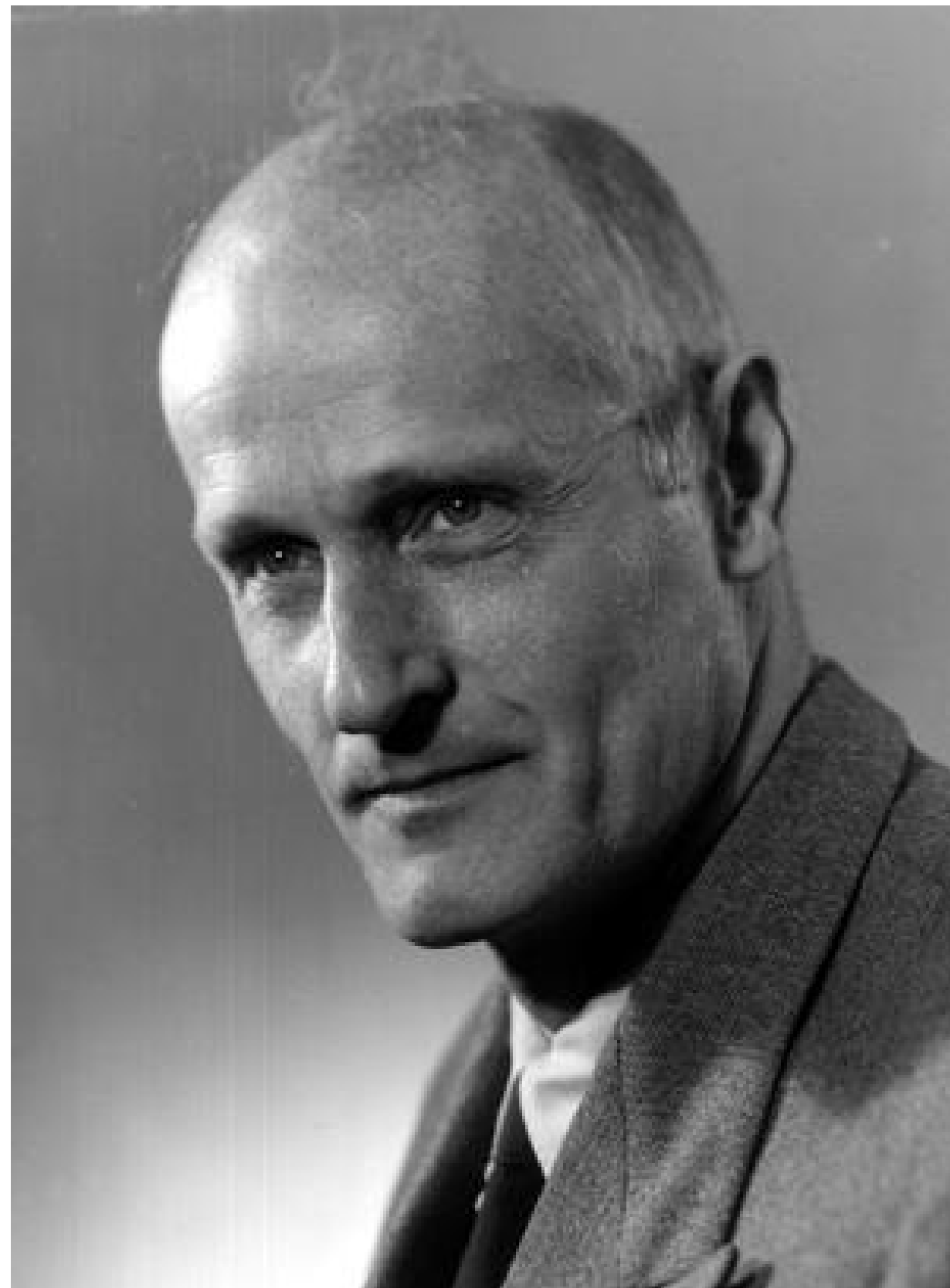


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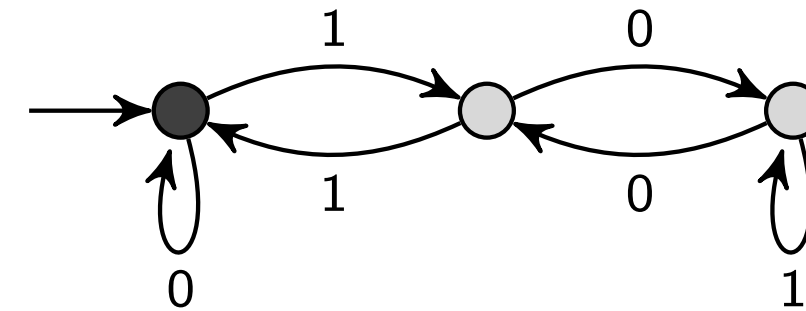


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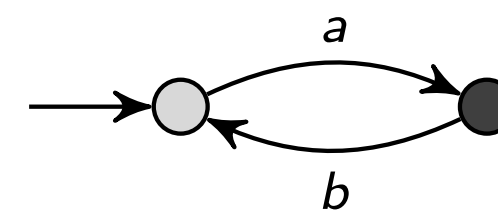


Stephen Cole Kleene  
(1909–1994)

$(0 + 1(01^*0)^*1)^*$   
{multiples of 3 in binary}



$(ab)^*a = a(ba)^*$   
{ $a, aba, ababa, \dots$ }



$(a + b)^* = a^*(ba^*)^*$

{all strings over { $a, b$ }}



# NetKAT

$(K, B, +, \cdot, *, -, 0, 1), \quad B \subseteq K$

- ▶  $(K, +, \cdot, *, 0, 1)$  is a Kleene algebra
- ▶  $(B, +, \cdot, -, 0, 1)$  is a Boolean algebra
- ▶  $(B, +, \cdot, 0, 1)$  is a subalgebra of  $(K, +, \cdot, 0, 1)$
  
- ▶  $p, q, r, \dots$  range over  $K$
- ▶  $a, b, c, \dots$  range over  $B$



# NetKAT

$(K, B, +, \cdot, *, -, 0, 1), \quad B \subseteq K$

▶  $(K,$

▶  $(B,$

▶  $(B,$

▶  $p, q$

▶  $a, b,$

**KAT = simple imperative  
language**

**If  $b$  then  $p$  else  $q = b;p + !b;q$**

**While  $b$  do  $p = (bp)^*!b$**

# NetKAT

- ▶ a **packet**  $\pi$  is an assignment of constant values  $n$  to fields  $x$
- ▶ a **packet history** is a nonempty sequence of packets  
 $\pi_1 :: \pi_2 :: \dots :: \pi_k$
- ▶ the **head packet** is  $\pi_1$

## NetKAT

- ▶ assignments  $x \leftarrow n$   
assign constant value  $n$  to field  $x$  in the head packet
- ▶ tests  $x = n$   
if value of field  $x$  in the head packet is  $n$ , then pass, else drop
- ▶ dup  
duplicate the head packet



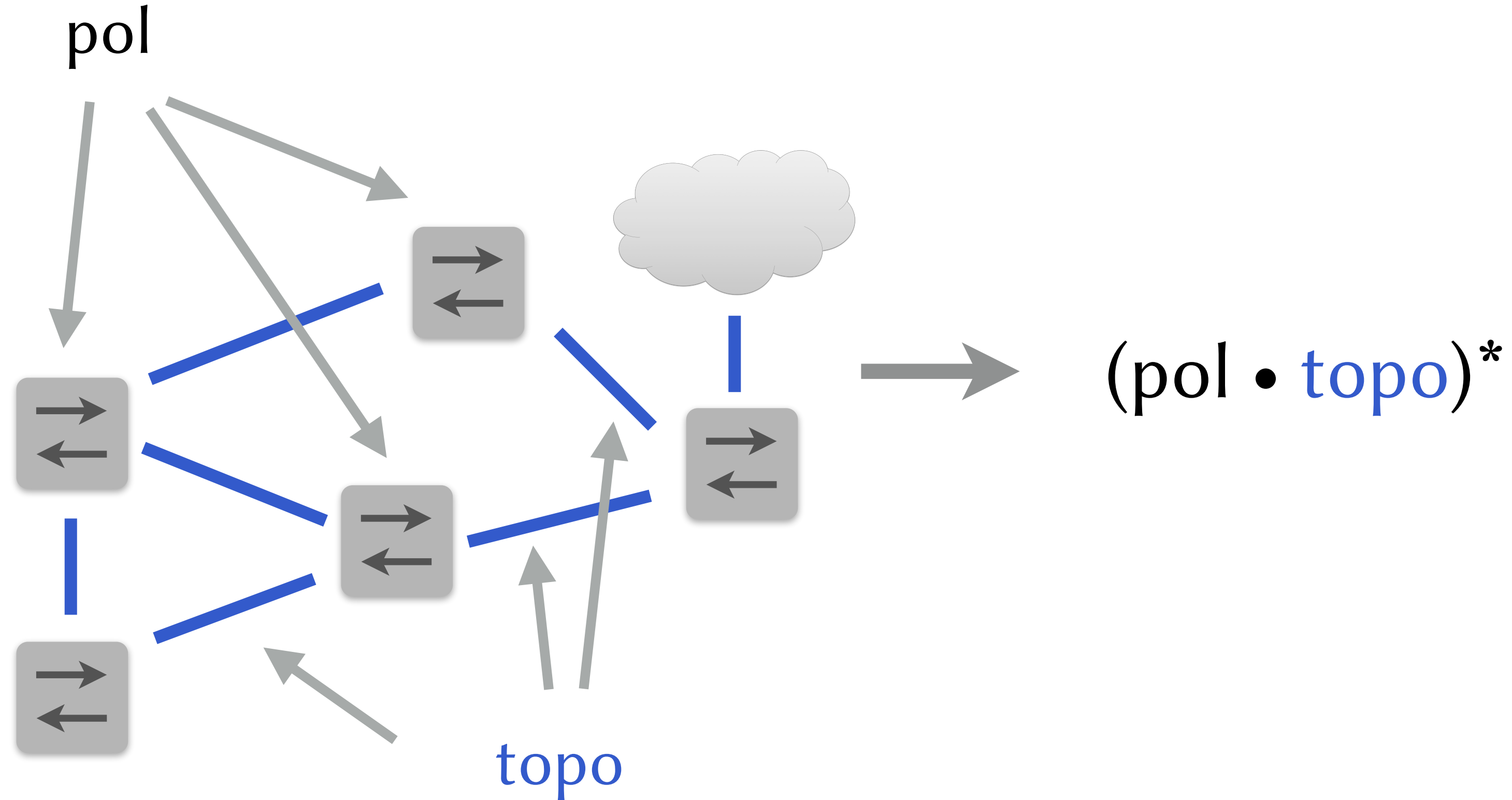
# Networks in NetKAT

```
sw=6;pt=8;dst := 10.0.1.5;pt:=5
```

*For all packets located at port 8 of switch 6, set the destination address to 10.0.1.5 and forward it out on port 5.*

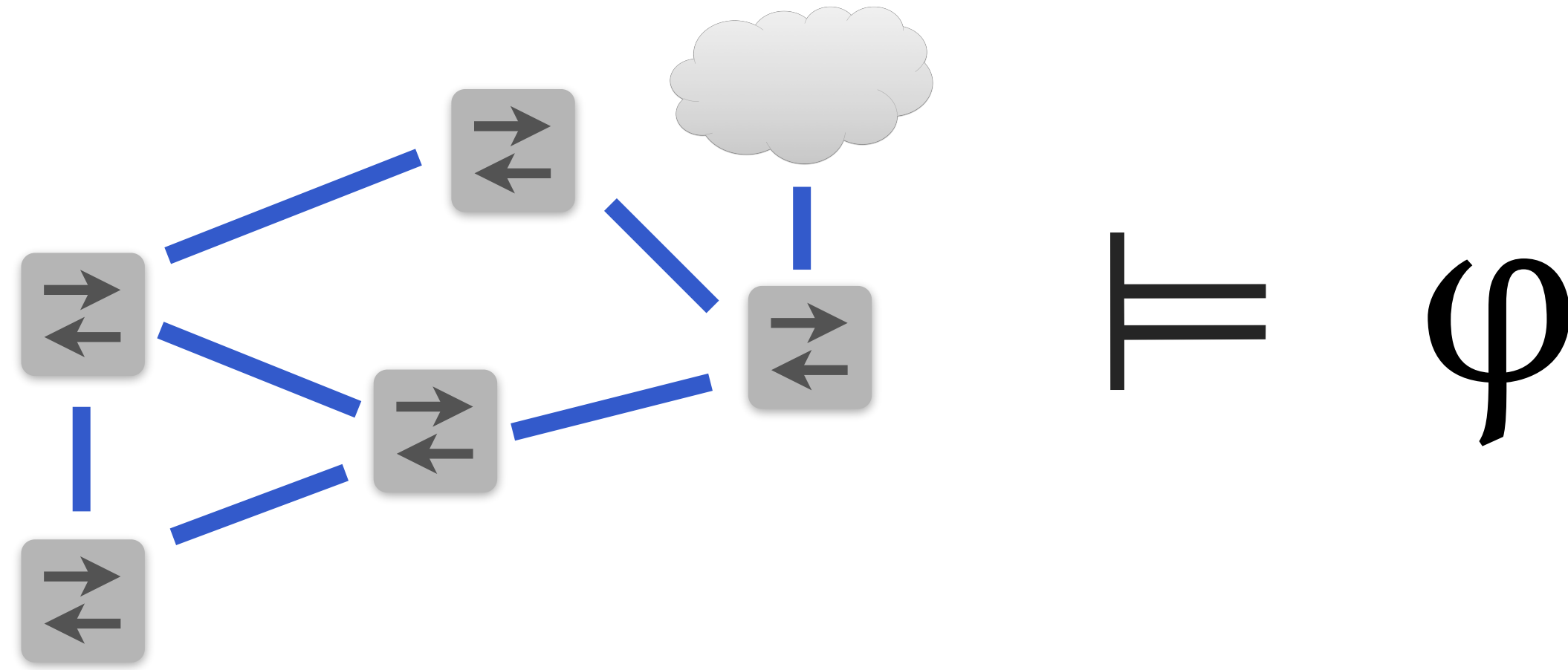
# Encoding Networks

...and entire networks can be encoded by iterating the processing done by the switches and topology





# Formal Reasoning



Given a network encoded this way, we'd like to be able to automatically answer questions like:

“Does the network isolate A and B?”

Can reduce this question (and others) to equivalence

$$\mathbf{A \cdot (pol \cdot topo)^* \cdot B \equiv false}$$

# Verification using NetKAT

## Soundness and Completeness [Anderson et al. 14]

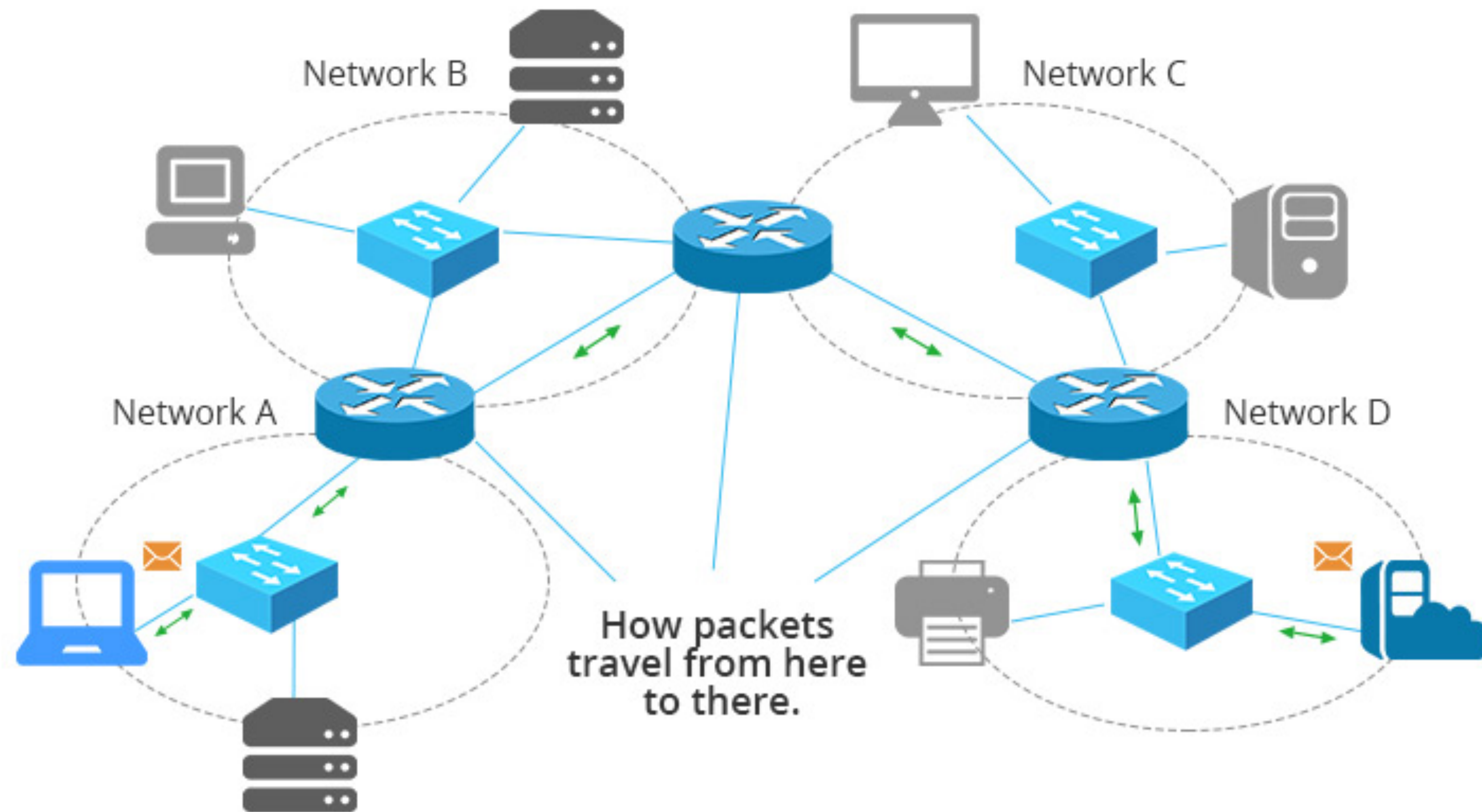
- ▶  $\vdash p = q$  if and only if  $\llbracket p \rrbracket = \llbracket q \rrbracket$

## Decision Procedure [Foster et al. 15]

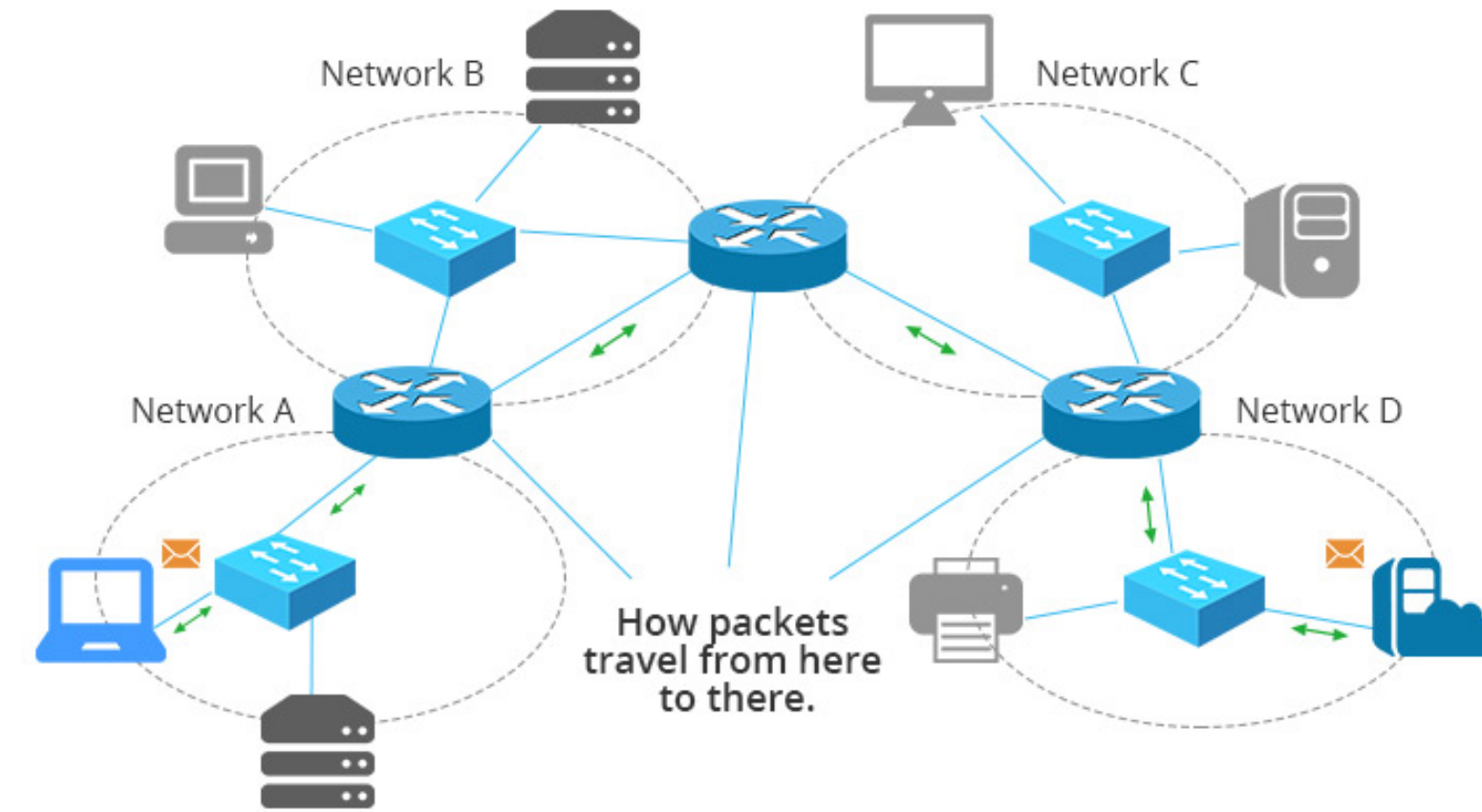
- ▶ NetKAT coalgebra
- ▶ efficient bisimulation-based decision procedure
- ▶ implementation in OCaml
- ▶ deployed in the Frenetic suite of network management tools



# Verification using NetKAT



# Verification using NetKAT





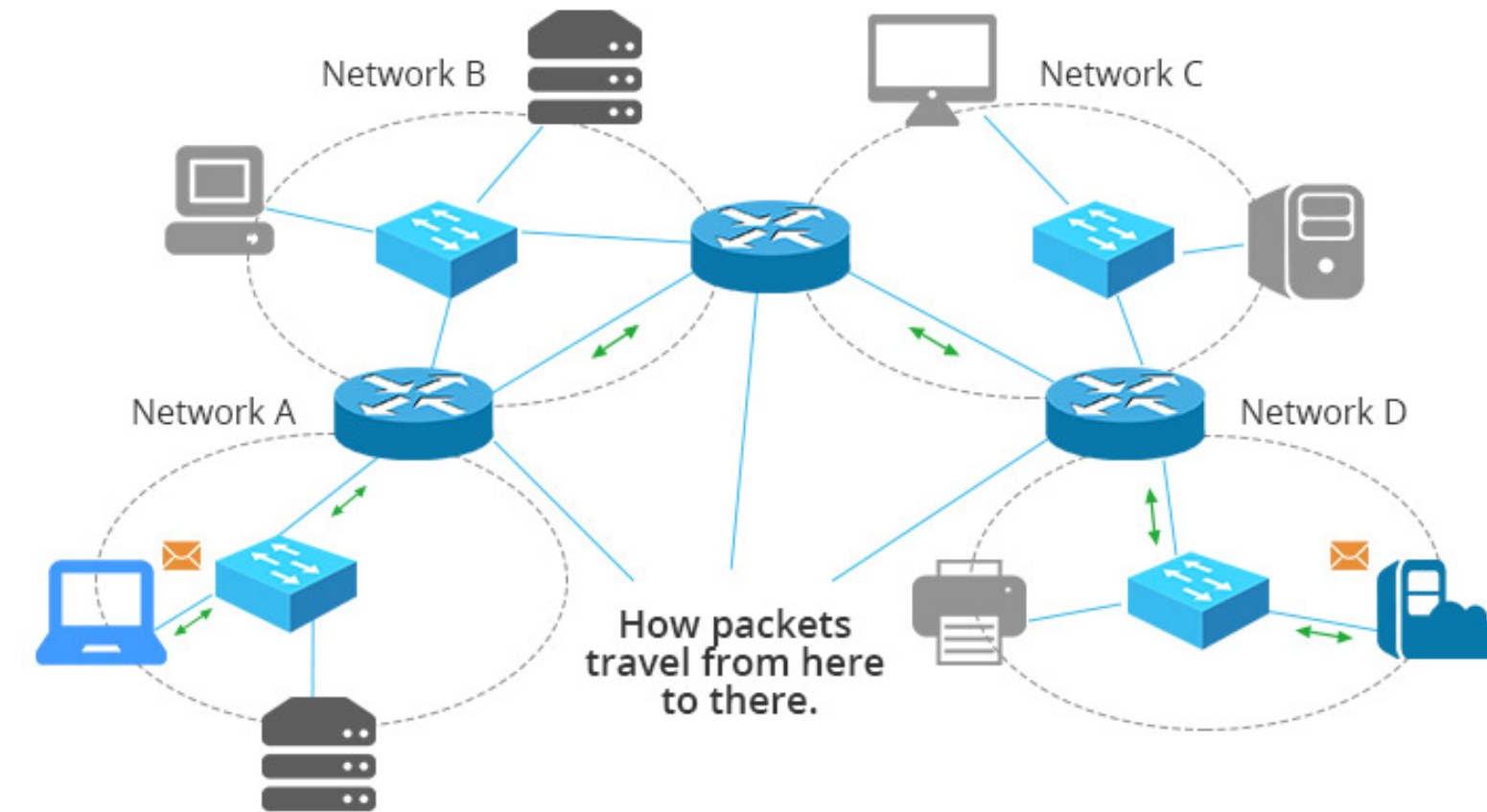
# Verification using NetKAT

## Switch forwarding tables

Pattern	Actions
dstport=22	Drop
srcip=10.0.0.1	Forward 1
*	Forward 2

↓ encoding

```
if dstport=22 then false
else if srcip=10.0.0.1 then port := 1
else port := 2
```



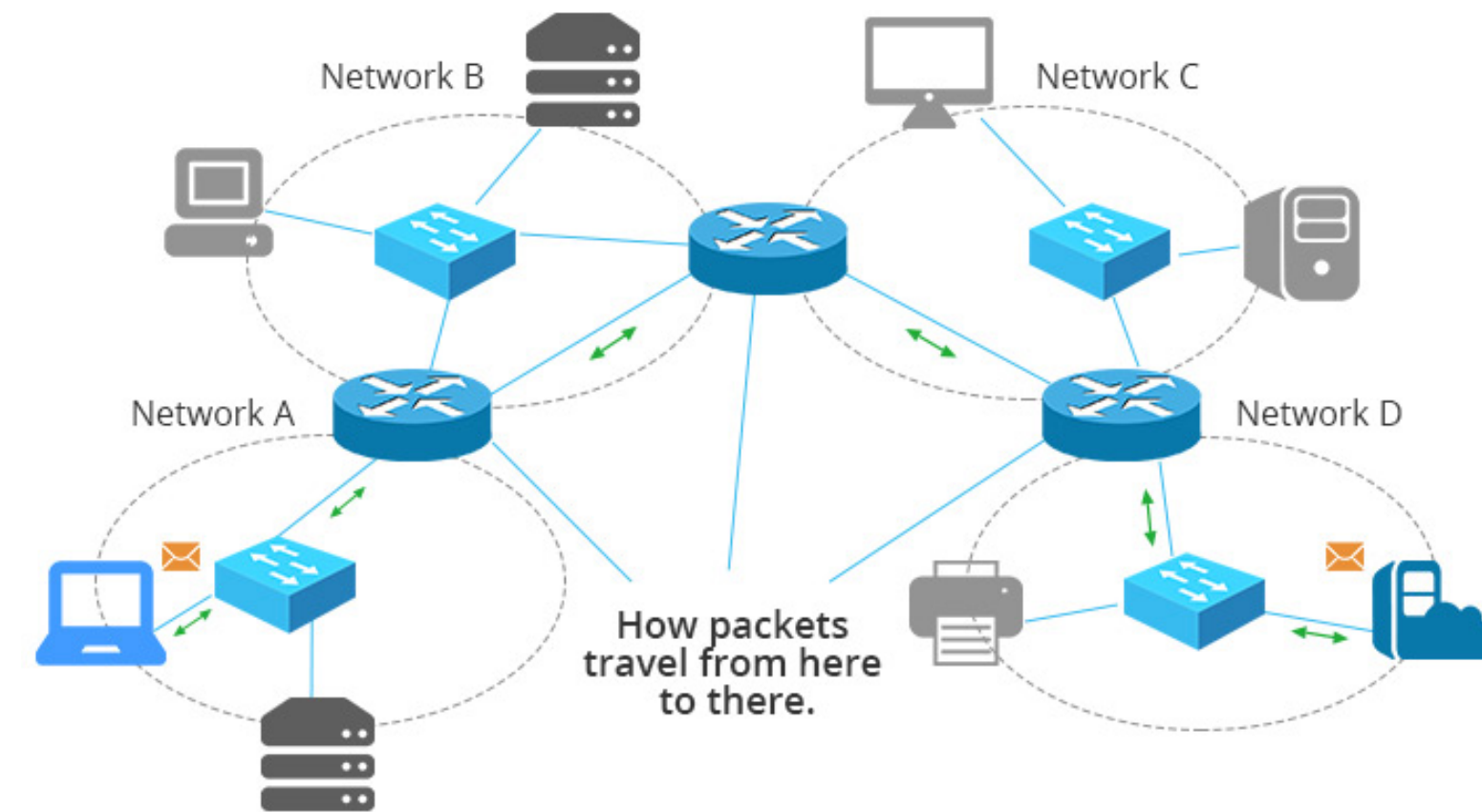
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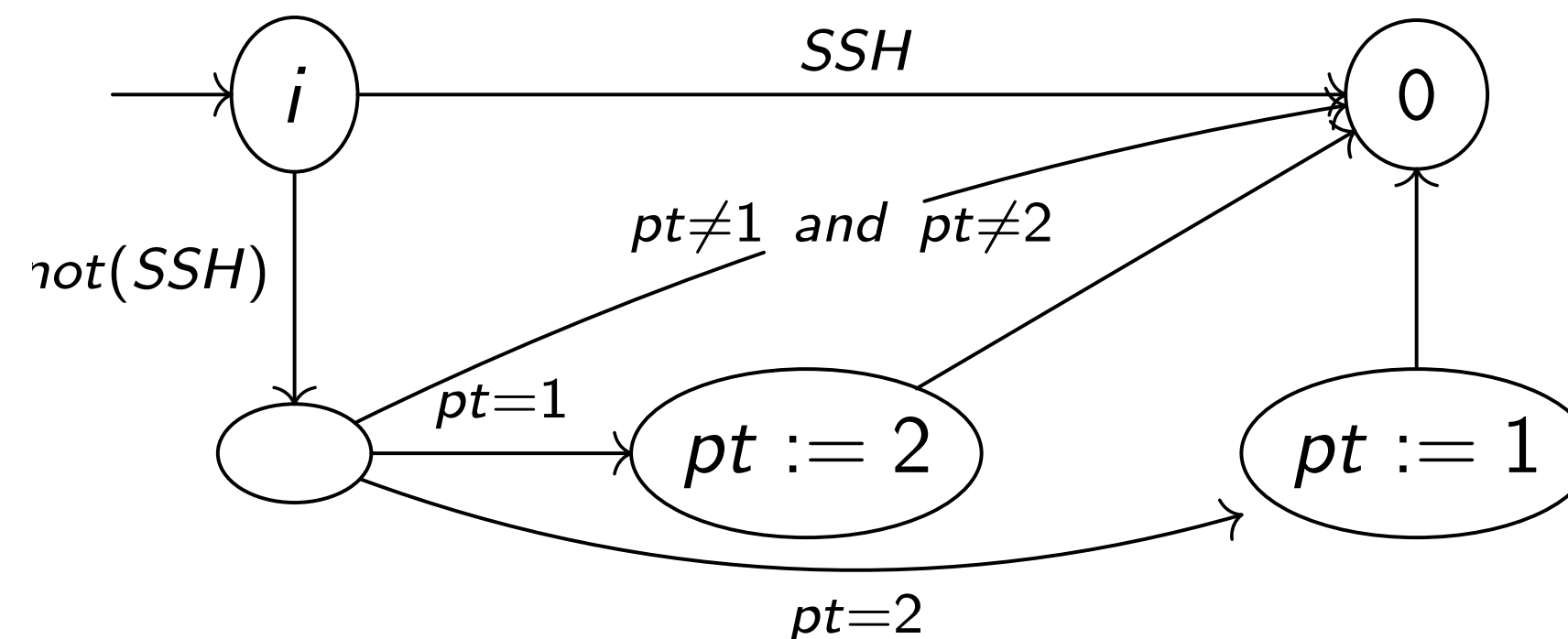
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## Operational Semantics: Automata





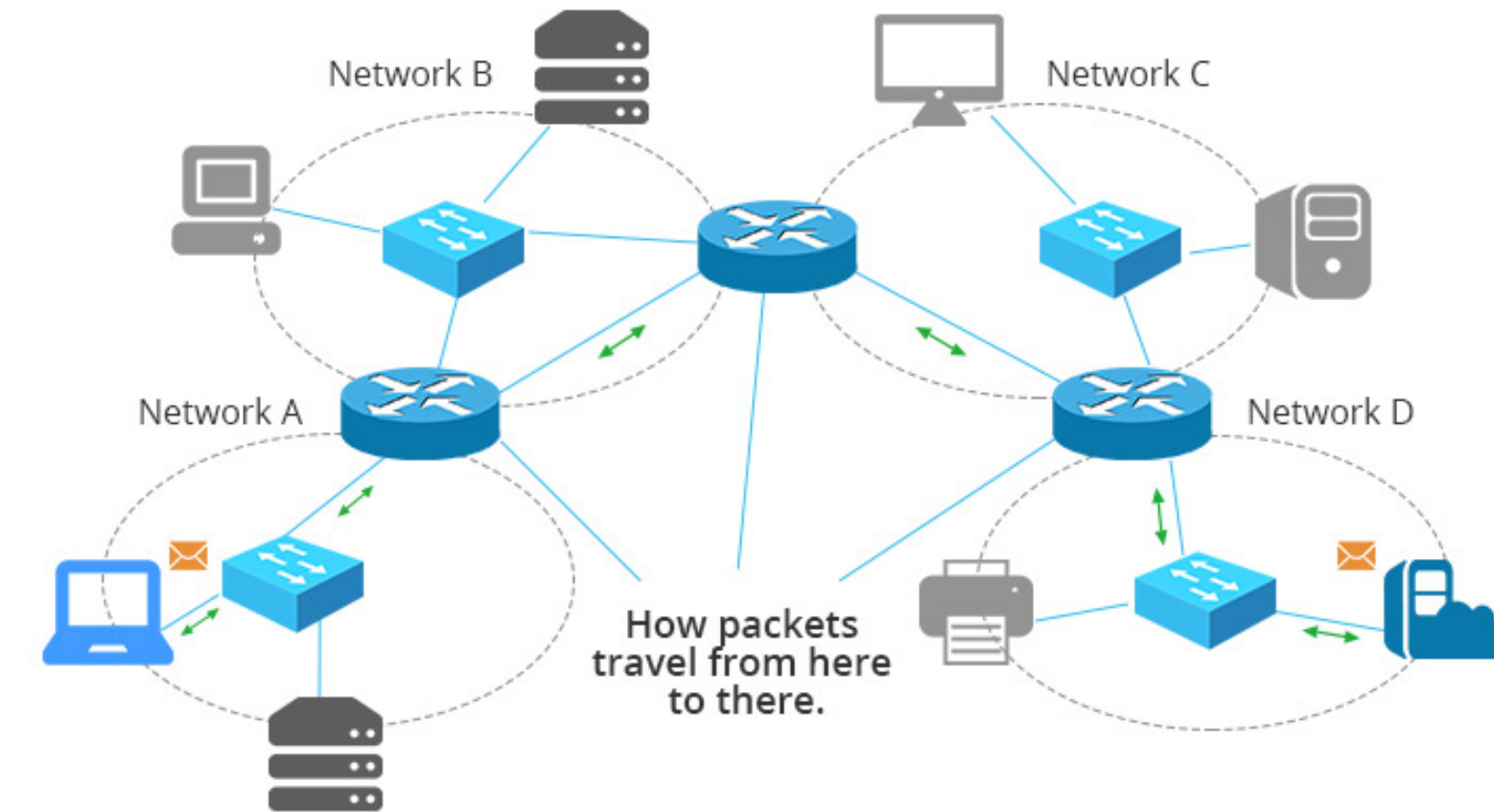
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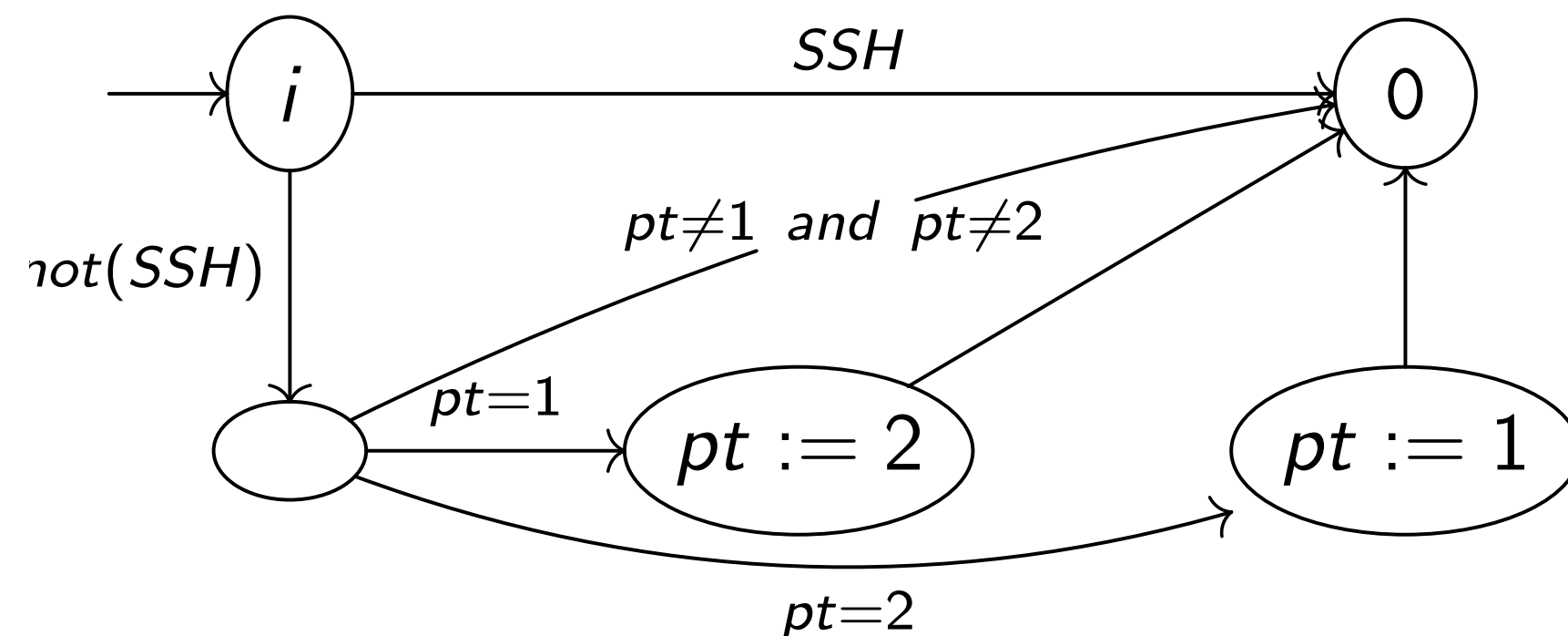
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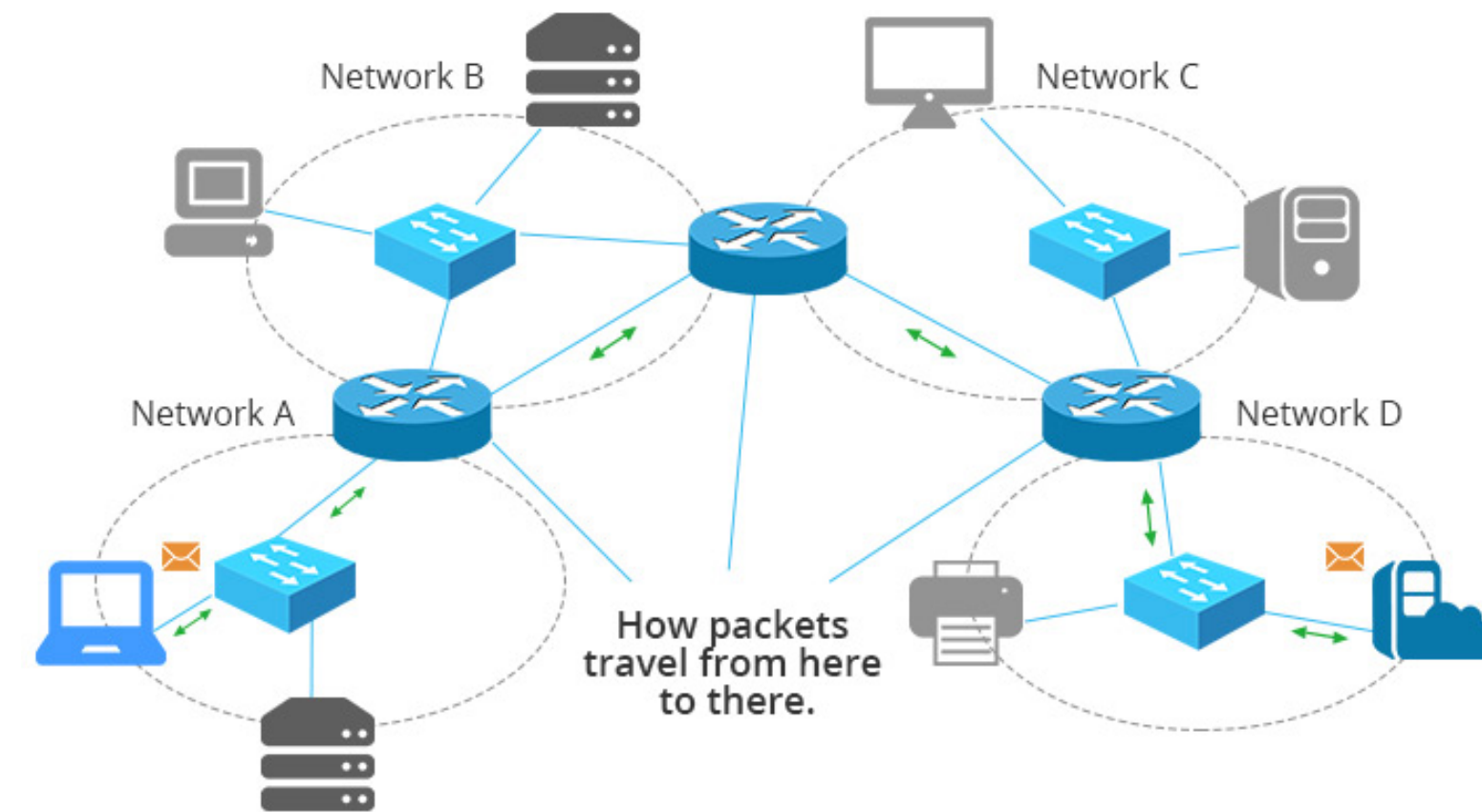
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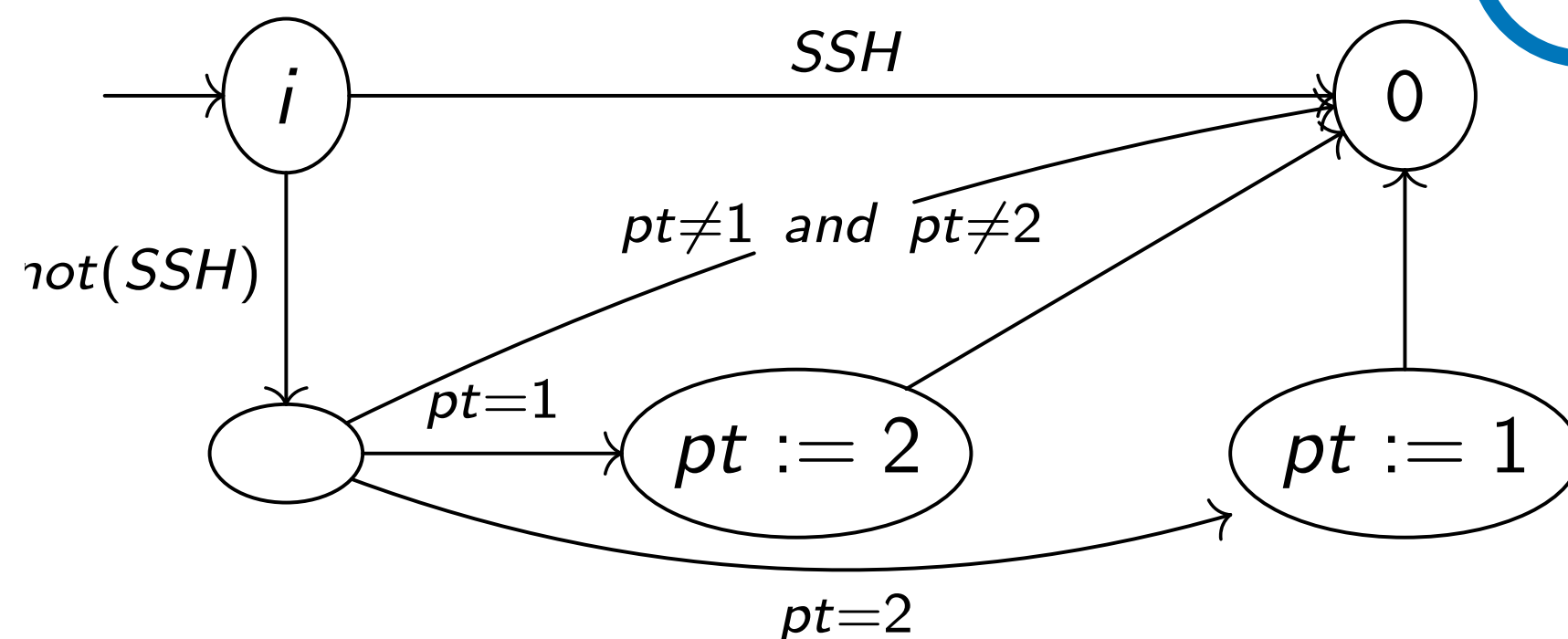
encoding

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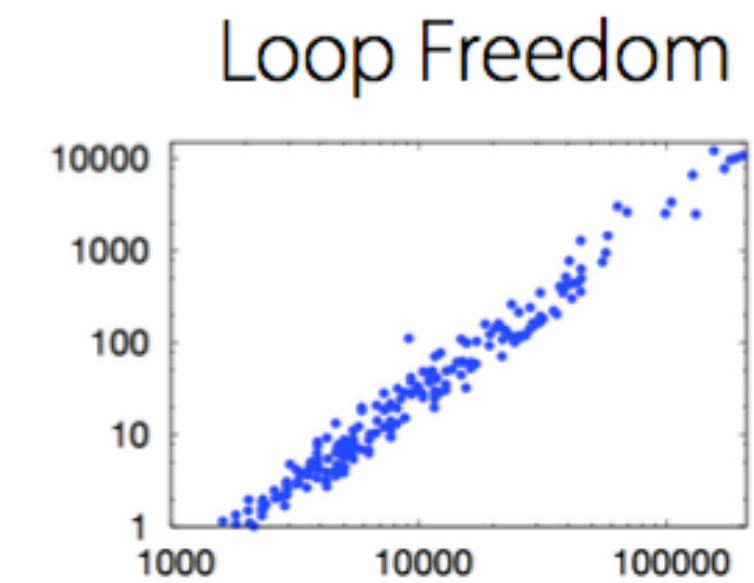
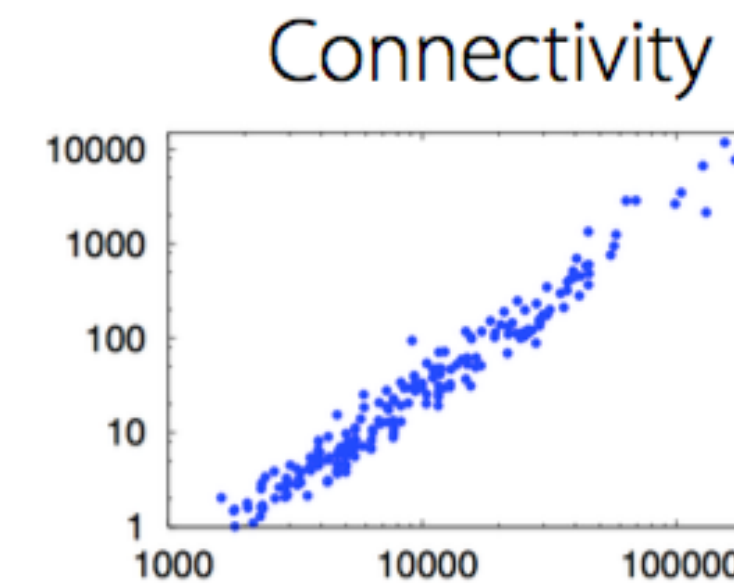
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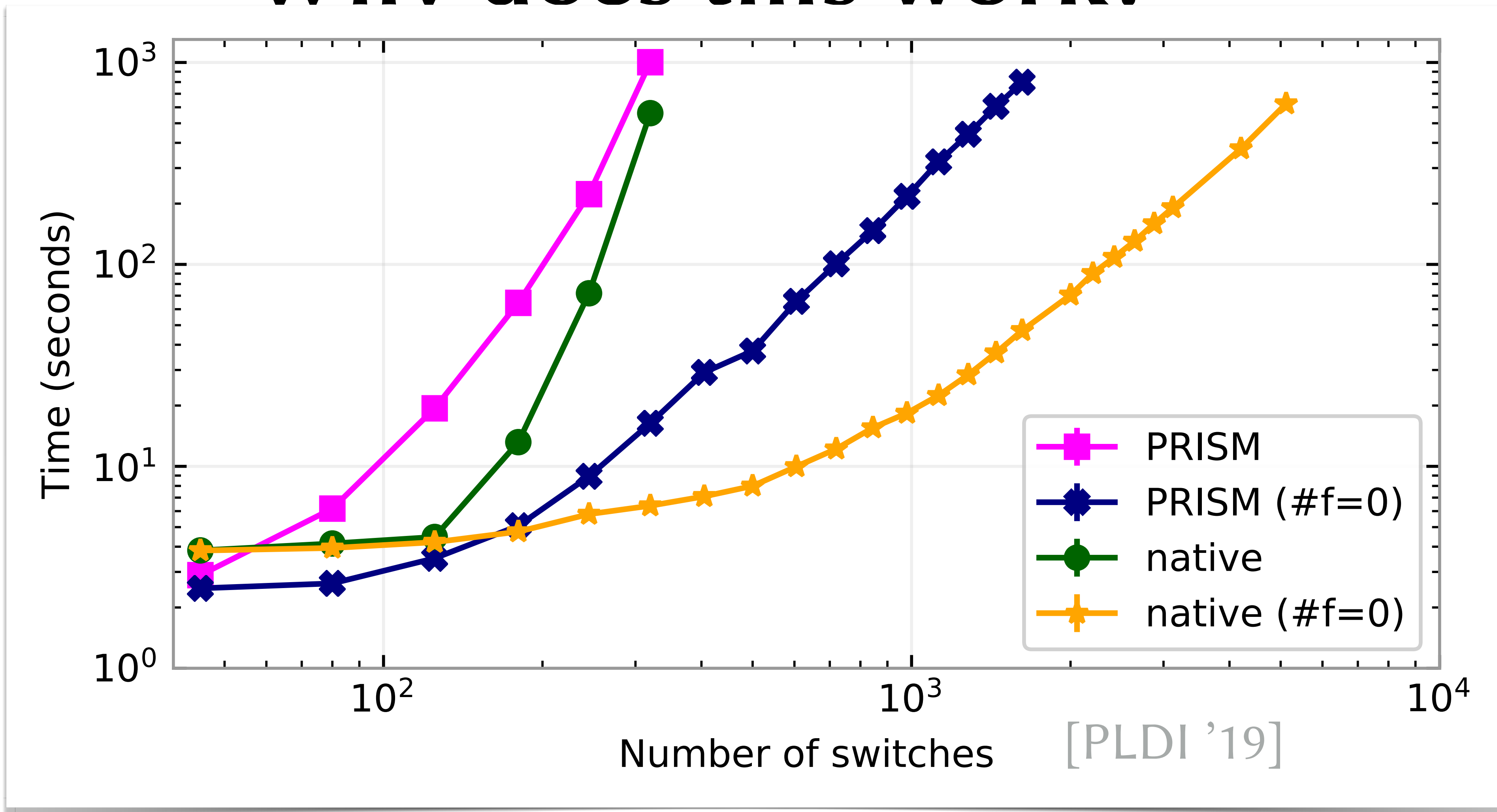
[POPL '15]



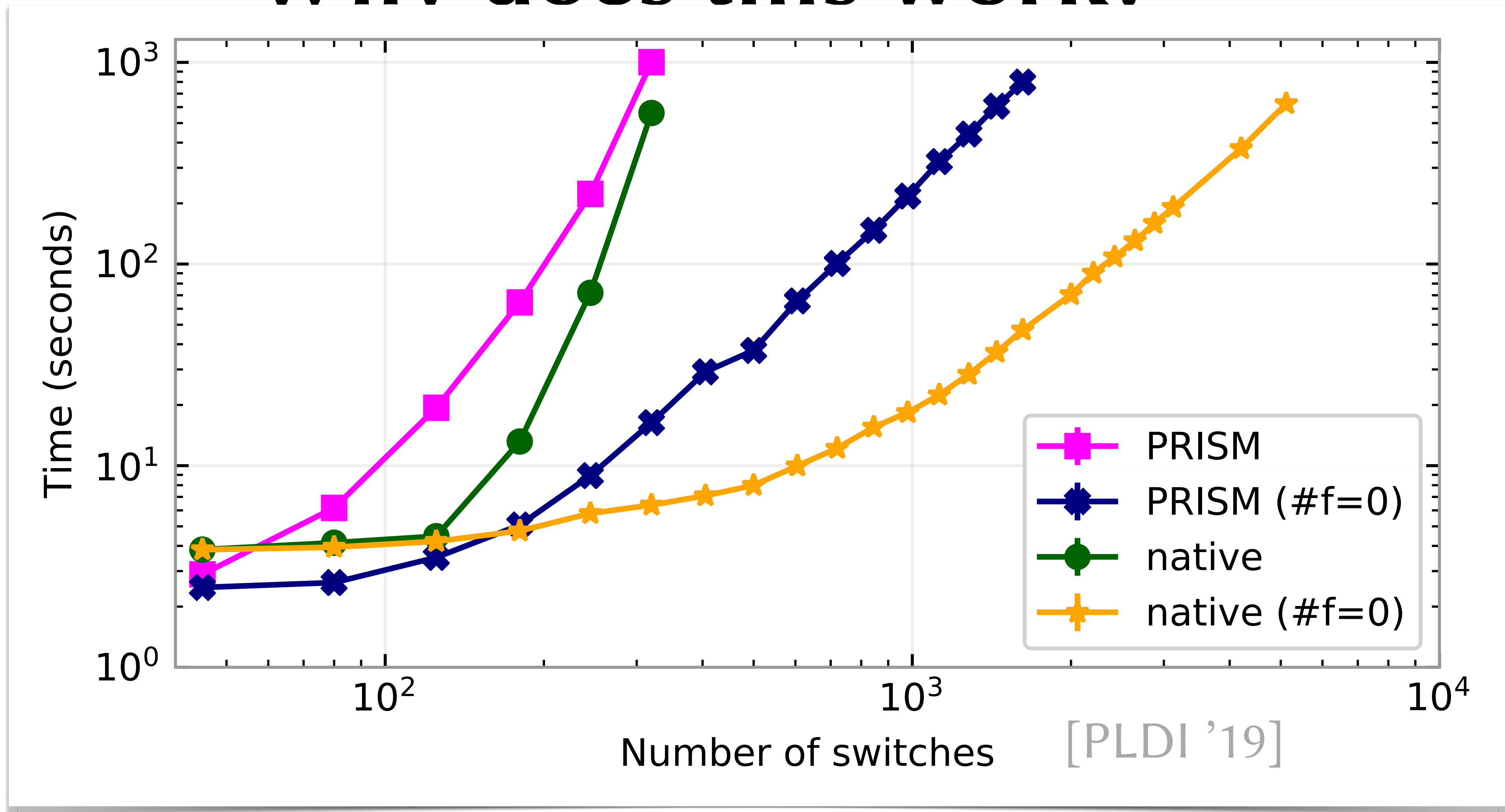
Prototype implementation  
Topology Zoo benchmarks



# Why does this work?



# Why does this work?



**Theorem [POPL '14]:** Deciding equivalence is PSPACE-complete



**“I can’t tell PSPACE  
from outer space”**

**—A prominent academic**



# This Talk

Guarded KAT: a restriction that is reasonably expressive *and* efficient



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## Key Results:

- Decidable equivalence in (near) linear time
- Sound and complete axiomatization
- Automata model and Kleene Theorem

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Guarded choice



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$$A \cdot (\text{pol} \cdot \text{topo})^* \cdot B \equiv$$

Guarded iteration

Guarded choice

# **GKAT Overview**



# GKAT Syntax

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## Syntax

$b, c, d \in \text{BExp} ::= 0 \mid 1 \mid t \in \text{Test} \mid b \cdot c \mid b + c \mid \neg b$



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|  $b \in \text{BExp}$                     **assert**  $b$

|  $p \in \text{Action}$                  **do**  $p$

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$b \in \text{BExp}$	<b>assert</b> $b$
$p \in \text{Action}$	<b>do</b> $p$
$e \cdot f$	$e ; f$
$e +_b f$	<b>if</b> $b$ <b>then</b> $e$ <b>else</b> $f$
$e^b$	<b>while</b> $b$ <b>do</b> $e$

Boolean algebra

# GKAT Syntax

**assert b**  
**do p**  
**e;f**  
**if b then e else f**  
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**Semantics**  
**+**  
**Program equivalence**



# GKAT Syntax

**assert b**  
**do p**  
**e;f**  
**if b then e else f**  
**while b do e**

$$e \cdot 0 \equiv 0 \equiv 0 \cdot e$$

$$e \cdot 1 \equiv e \equiv 1 \cdot e$$

$$(e \cdot f) \cdot g \equiv e \cdot (f \cdot g)$$

...

**Semantics**  
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**Semantics**  $B_i[[e]] \subseteq \text{State} \times \text{State}$



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<b>e</b>	$B_i[[e]]$
<b>b</b>	$\text{sat}(b)$

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$e^c$	$\text{sat}(c) \circ B_i[[e]] \circ B_i[[e^c]] \cup \text{sat}(!c)$

# Axioms



# Guarded Union

To warm up, let's look at axioms for guarded union...

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$$U3: (e1 +_b e2) +_c e3 \equiv e1 +_{bc} (e2 +_c e3)$$

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$$U4: e +_b e' \equiv be +_b e'$$

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$$U3: (e1 +_b e2) +_c e3 \equiv e1 +_{bc} (e2 +_c e3)$$

$$U4: e +_b e' \equiv be +_b e'$$

$$U5: (e1 +_b e2) \cdot f \equiv e1 \cdot f +_b e2 \cdot f$$

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$$\text{DL: } (e +_b 1)^c \equiv (be)^c$$

Eliminate  $\infty$  loops

# Decision Procedure

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$$\forall i:$$
$$B_i[[e]] = B_i[[f]]$$

?



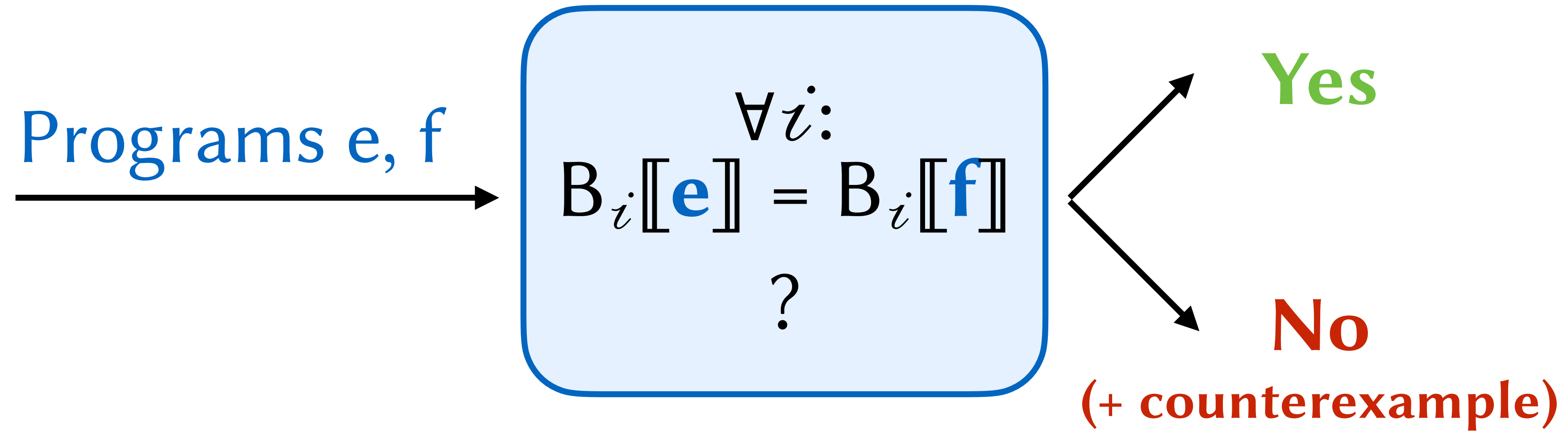
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Programs  $e, f$

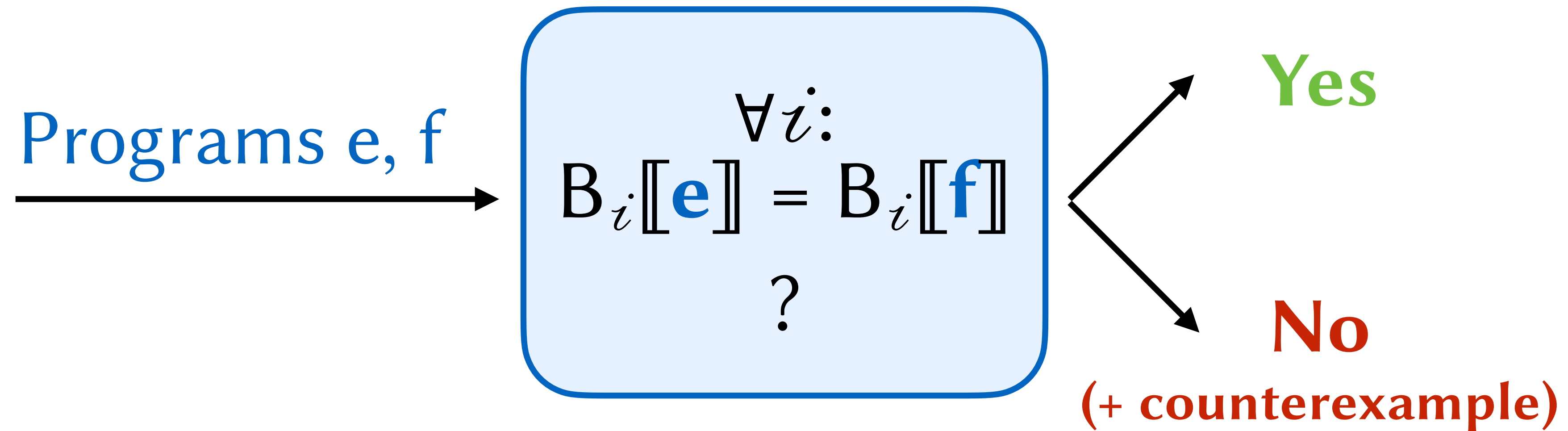


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# Decision Procedure



## Key Challenge:

There are infinitely many interpretations  $i$ !

# Overview

## 1. Develop "universal semantics" (aka free model)

- i)  $\llbracket e \rrbracket = \llbracket f \rrbracket \iff \forall i. B_i \llbracket e \rrbracket = B_i \llbracket f \rrbracket$
- ii)  $\llbracket e \rrbracket$  is a set of strings (i.e., formal languages)

## 2. Develop automaton model (aka coalgebra)

- i) algorithm  $e \mapsto A_e$
- ii) automaton  $A_e$  recognizes language  $\llbracket e \rrbracket$
- iii)  $|A_e| \in O(|e|)$
- iv)  $A_e$  is deterministic

## 3. Decide $e \equiv f$

- i) check bisimilarity  $A_e \sim A_f$
- ii) using Hopcroft-Karp:  $O^*(|A_e| + |A_f|)$



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Runs are finite strings of the form

$$\alpha_0 p_1 \alpha_1 \dots p_n \alpha_n \in \text{Atom} \cdot (\text{Action} \cdot \text{Atom})^*$$

The diagram shows the run string  $\alpha_0 p_1 \alpha_1 \dots p_n \alpha_n$  with arrows pointing to labels:  $\alpha_0$  is labeled "initial state",  $\alpha_n$  is labeled "final state", and the  $p_i$  terms are collectively labeled "actions".



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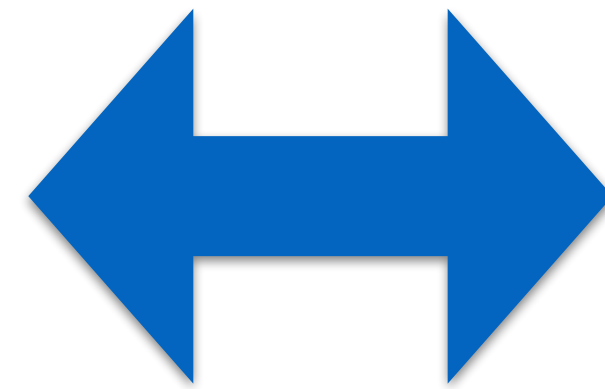
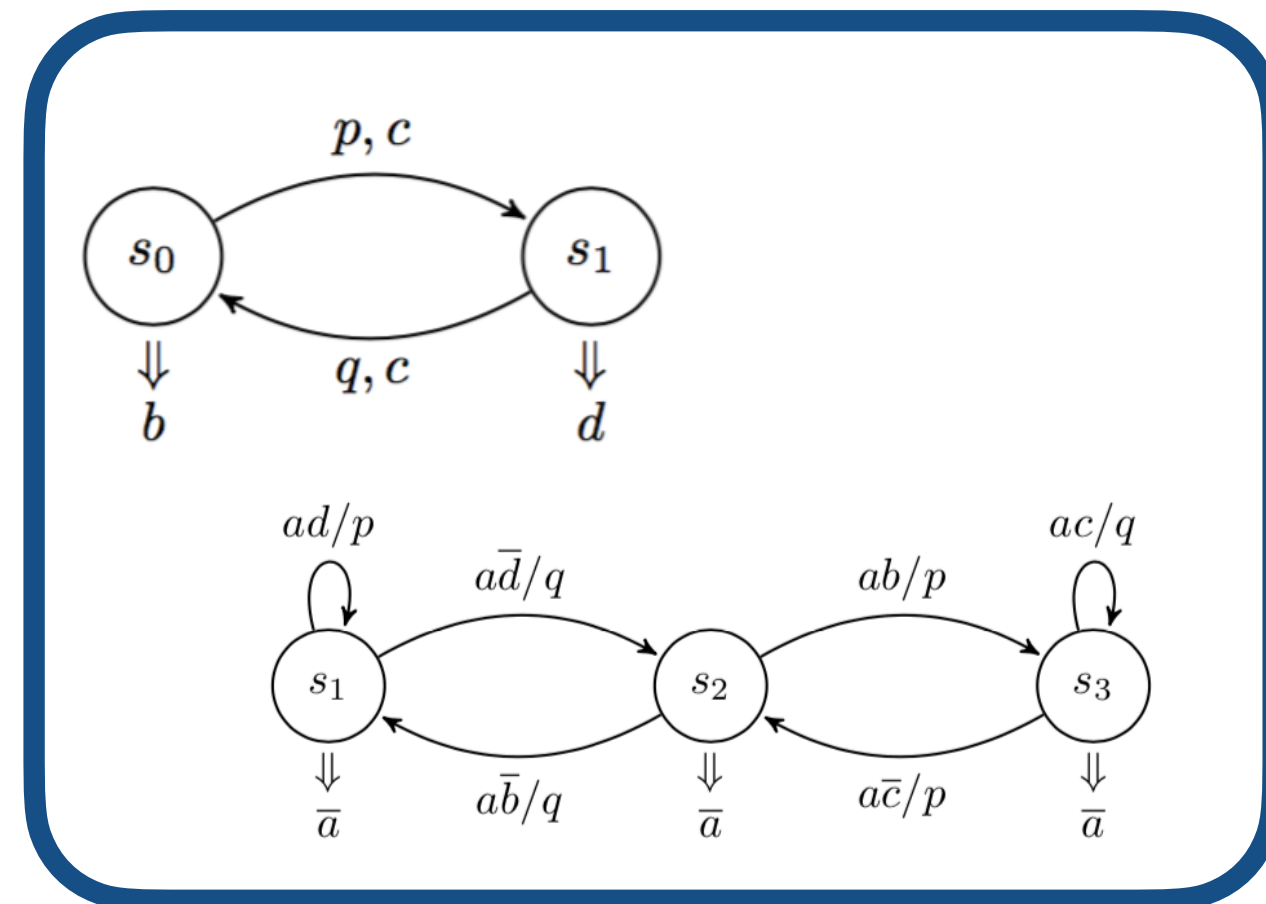
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**Theorem[Soundness]** : Axioms sound with respect to the Language Model:  
 $e \equiv f \Rightarrow [[e]] = [[f]]$

# Kleene Theorem

## Automata

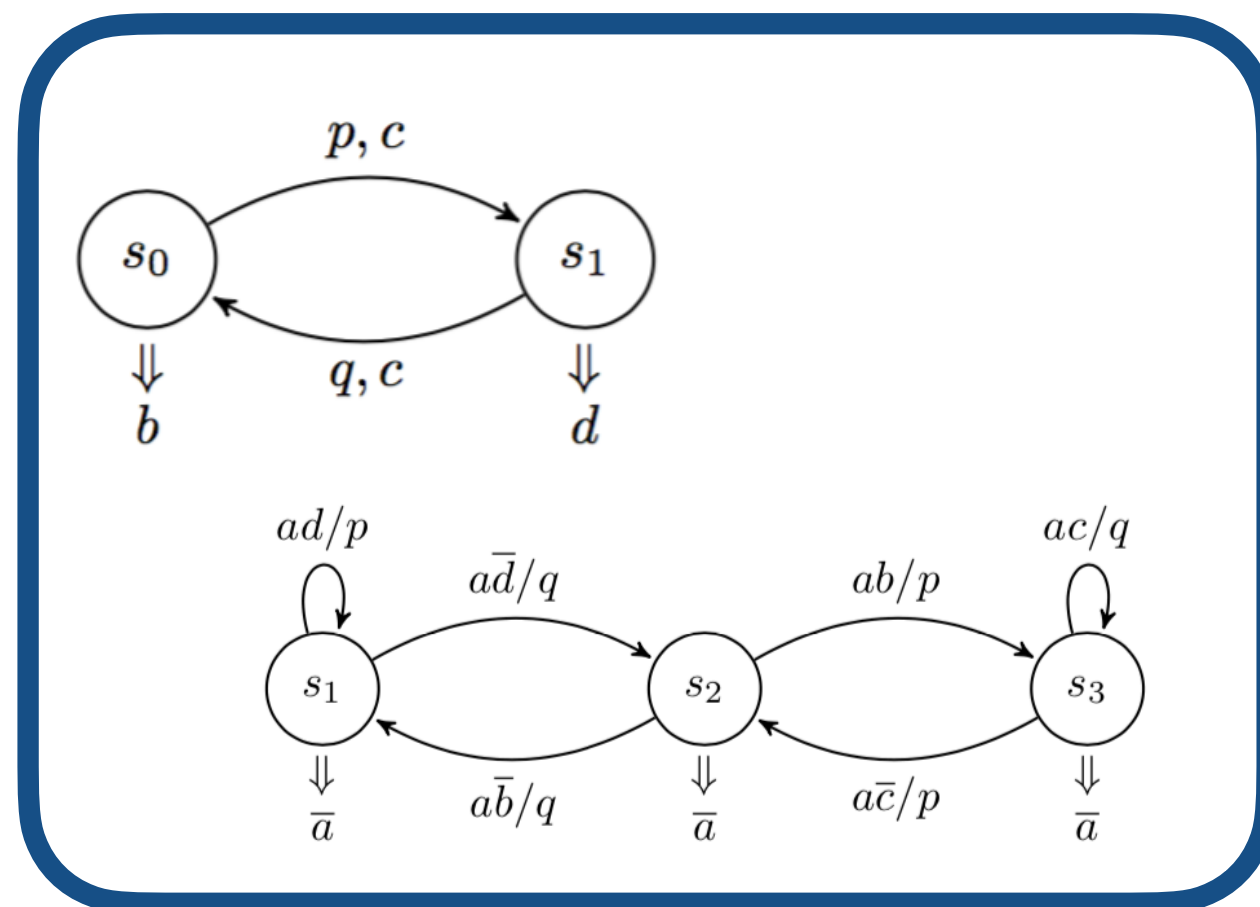


## Programs

$e(bc) \cdot e(c)$   
 $(e1 +_b e2) \cdot f$   
 $(e(b) \cdot f)(c)$

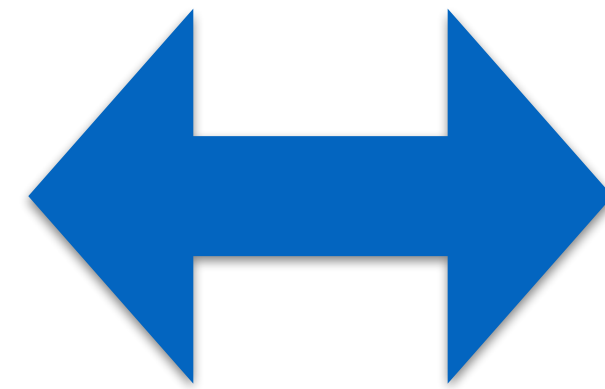
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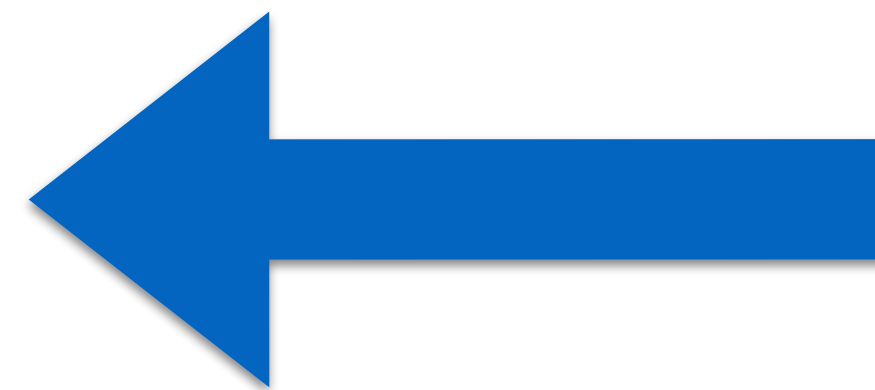


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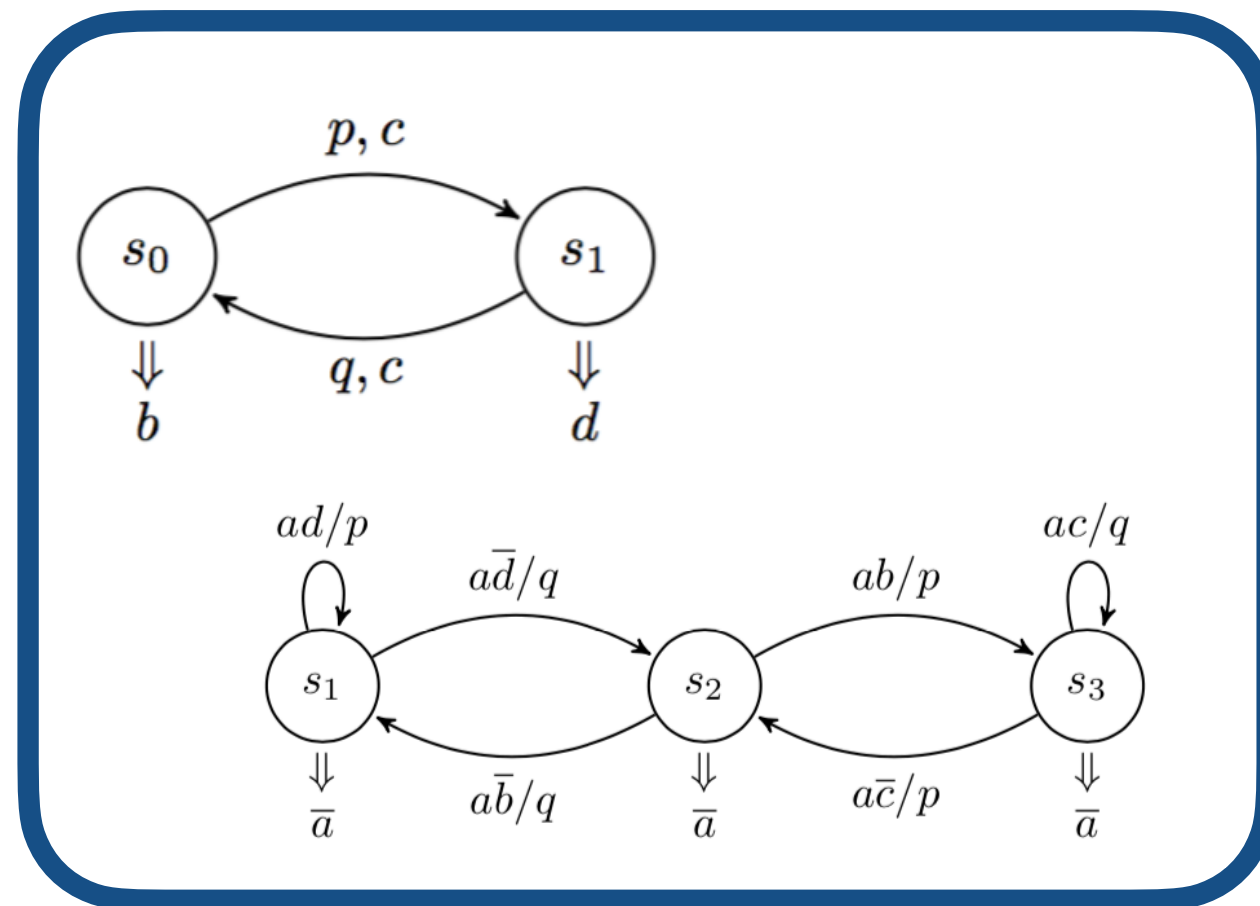
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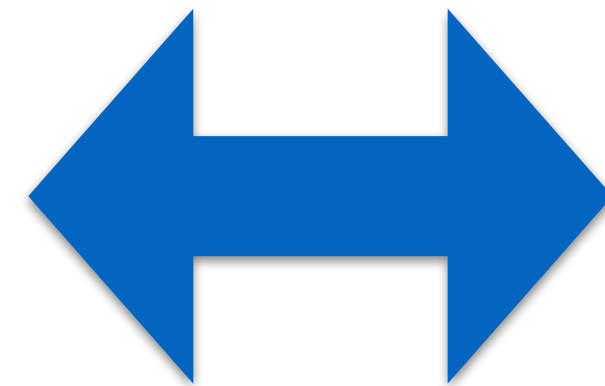
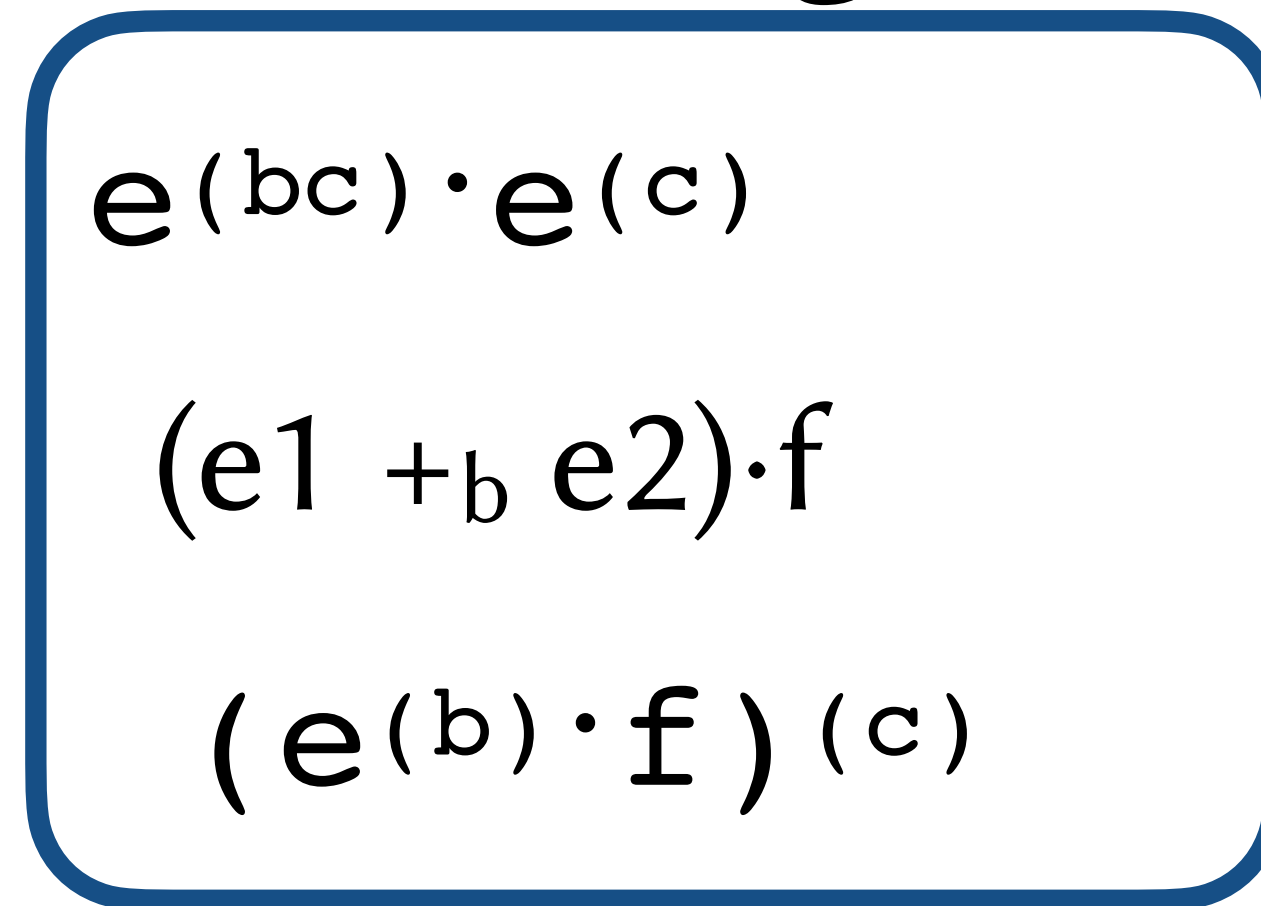
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$$e \equiv f$$

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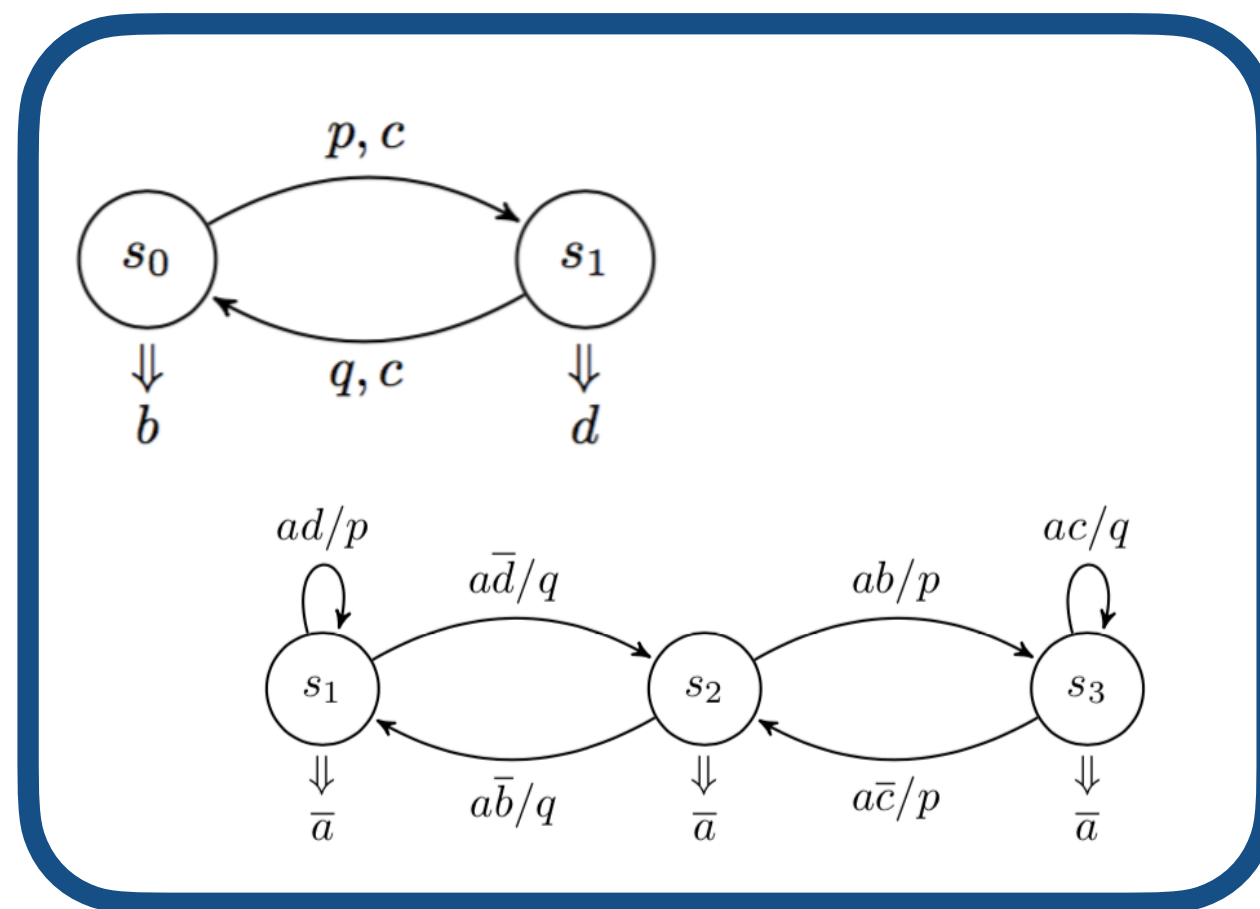


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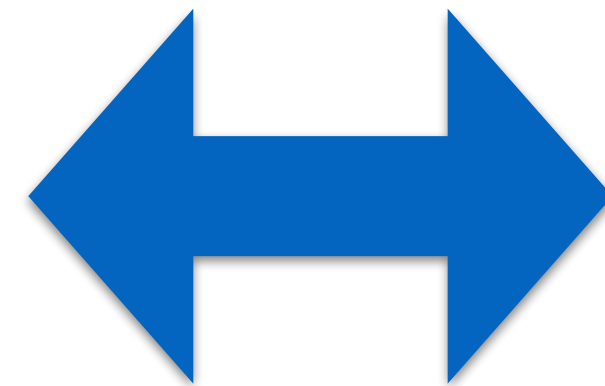
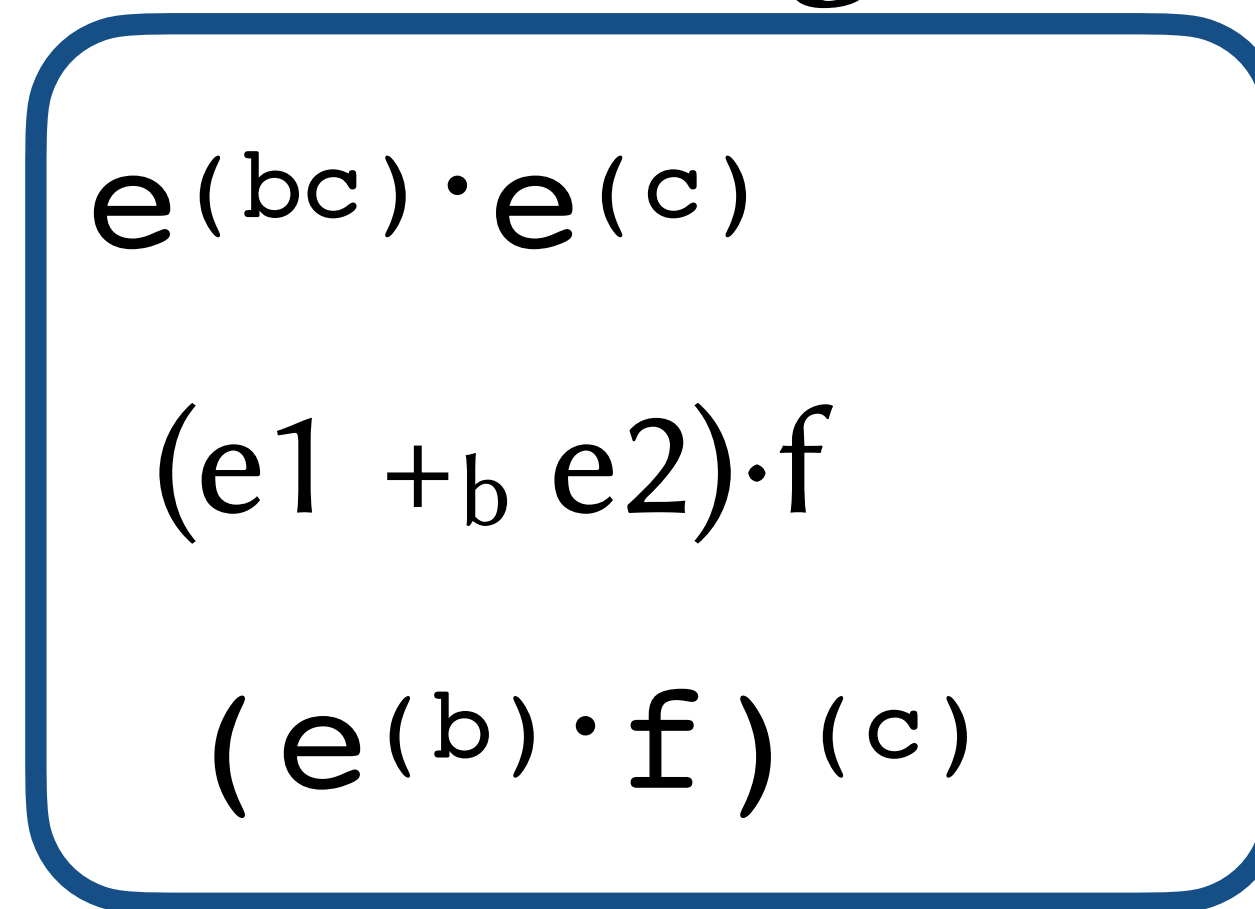


# Kleene Theorem

## Automata



## Programs



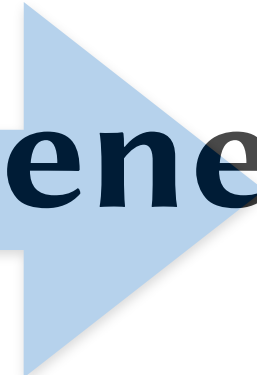
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**Decidability**  $e \equiv f$

+

**Completeness**  $e_1 \equiv e_2$



# Automata

(Un)Successful  
termination

$$S \xrightarrow{\delta} (2 + \Sigma \times S)^{At}$$

State of program

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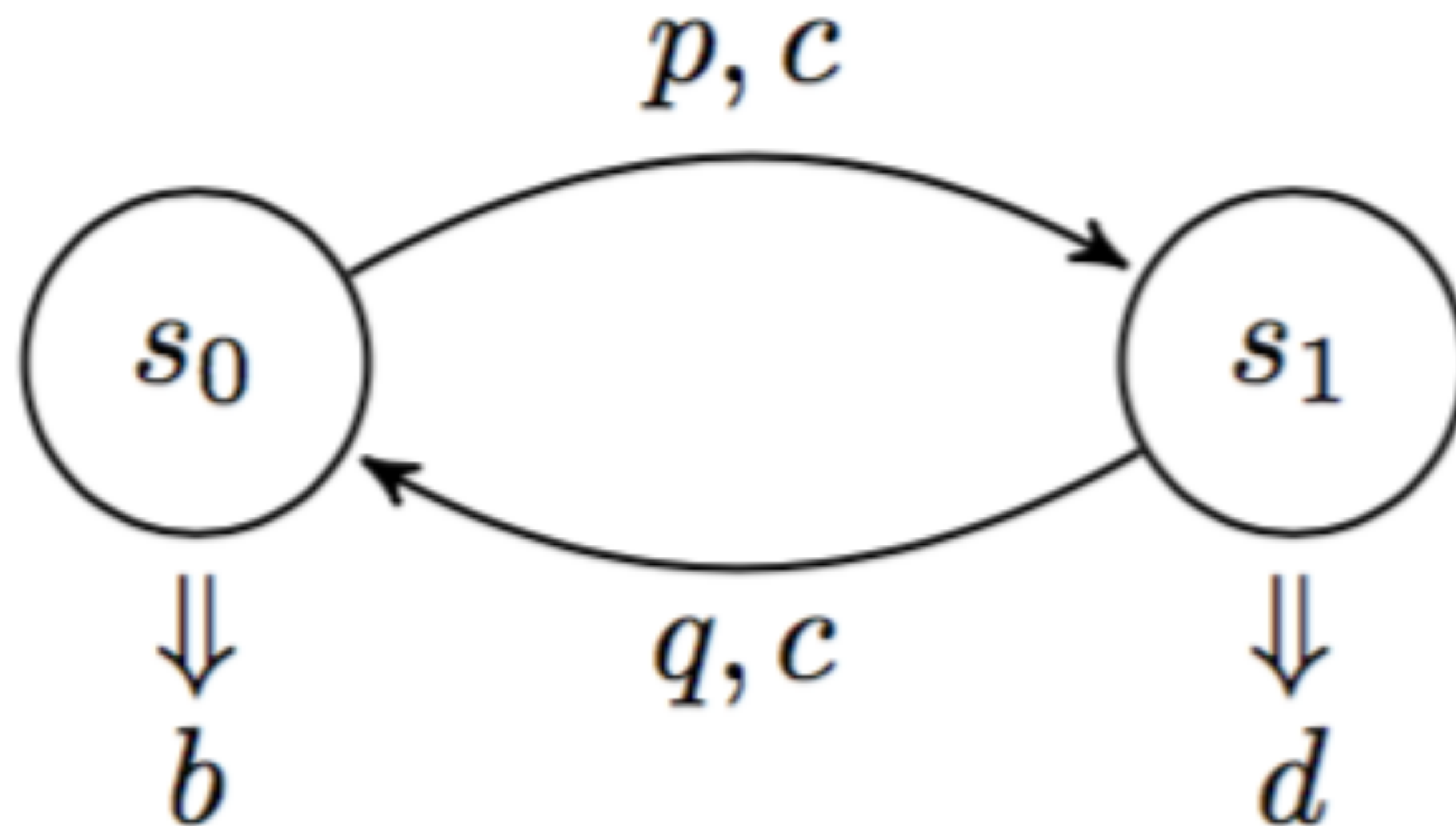
$$\alpha p w \in L(s) \iff \delta(s)(\alpha) = \langle p, s' \rangle \text{ and } w \in L(s')$$

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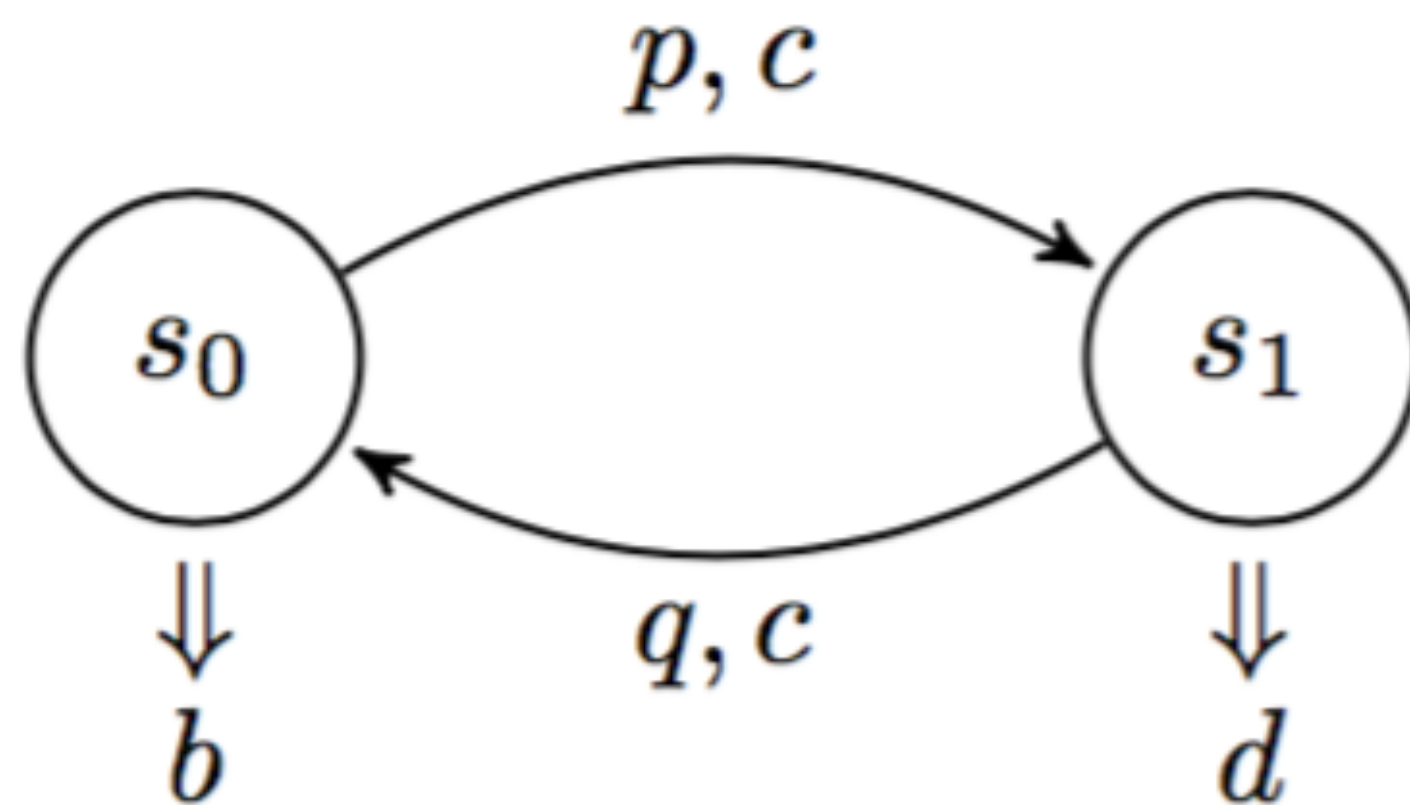
# Challenge

Not all automata correspond to a GKAT program!



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```
while !b do  
  assert c;  
  p  
  if c then  
    q  
  else  
    break  
  done
```

# Well-Nested Loops



## Idea

- ▶ Characterize automata that correspond to well-nested GKAT programs
- ▶ Intuitively, we need a way capture the uniform interface between each well-nested loop and its surrounding context

# Conclusion

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  - ▶ efficient fragment of ProbNetKAT
  - ▶ reasoning about congestion, failure resilience, reliability