

# COMPLEXITY OF PROOF SEARCH

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# PROOF COMPLEXITY

## Proof Search/Proof Size Estimation

for a language  
with a semantics

given a tautology,

1) find a proof.

2) estimate the complexity of its simplest proof

for a complexity measure  
for proofs

for a proof system  
that is sound and complete

## The Complexity of Theorem-Proving Procedures

Stephen A. Cook

University of Toronto

### Summary

It is shown that any recognition problem solved by a polynomial time-bounded nondeterministic Turing machine can be "reduced" to the problem of determining whether a given propositional formula is a tautology. Here "reduced" means, roughly speaking, that the first problem can be solved deterministically in polynomial time provided an oracle is available for solving the second. From this notion of reducible, polynomial degrees of difficulty are defined, and it is shown that the problem of determining tautologyhood has the same polynomial degree as the problem of determining whether the first of two given graphs is isomorphic to a subgraph of the second. Other examples are discussed. A method of measuring the complexity of proof procedures for the predicate calculus is introduced and discussed.

certain recursive set of strings on this alphabet, and we are interested in the problem of finding a good lower bound on its possible recognition times. We provide no such lower bound here, but theorem 1 will give evidence that {tautologies} is a difficult set to recognize, since many apparently difficult problems can be reduced to determining tautologyhood. By reduced we mean, roughly speaking, that if tautologyhood could be decided instantly (by an "oracle") then these problems could be decided in polynomial time. In order to make this notion precise, we introduce query machines, which are like Turing machines with oracles in [1].

A query machine is a multitape Turing machine with a distinguished tape called the query tape, and three distinguished states called the query state, yes state, and no state, respectively. If  $M$  is a

The field of mechanical theorem proving **badly needs a basis** for comparing and evaluating the dozens of procedures which appear in the literature. Performance of a procedure on examples by computer is a good criterion, but not sufficient (unless the procedure proves useful in some practical way). A theoretical complexity criterion is needed which will bring out fundamental limita-

# Comparison by p-simulation

[Reckhow 1975], [Cook-Reckhow 1974]

Q and P proof systems for TAUT/UNSAT

It's the kick off  
of proof complexity



**Def:**

Q p-simulates P

iff

there is a poly-time computable f such that

if y is a P-proof of x, then f(y) is a Q-proof of x.

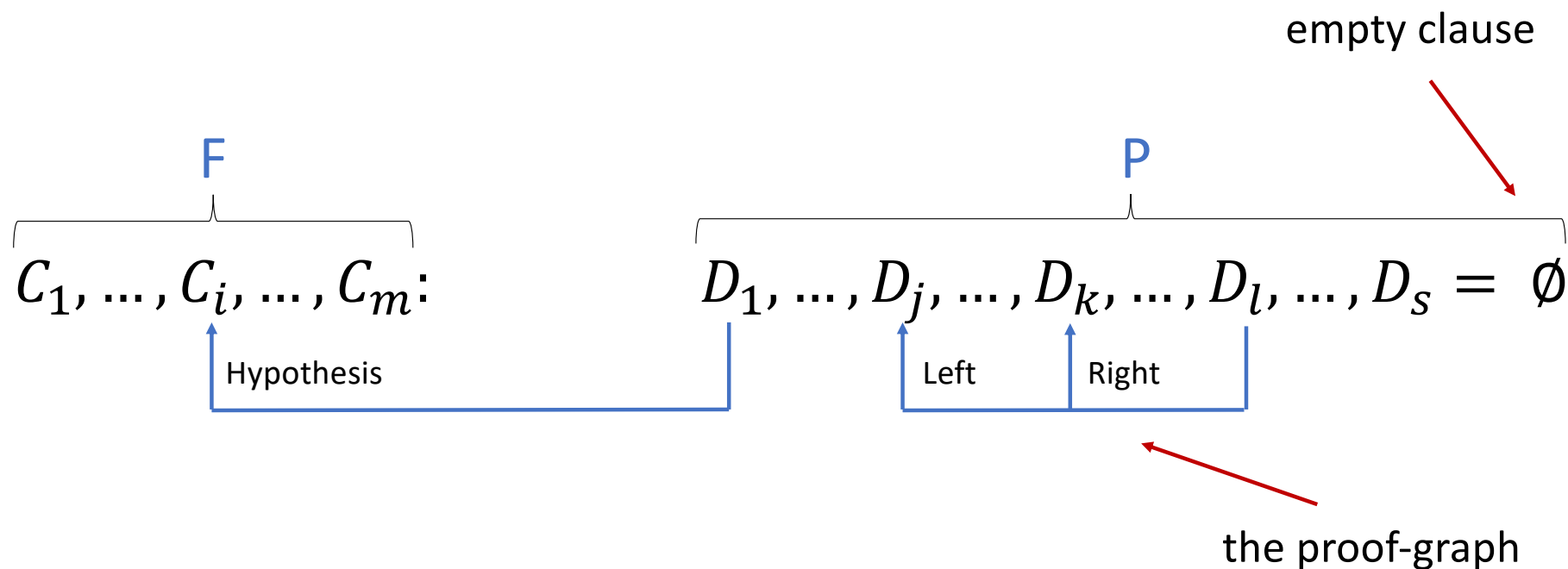
## Resolution Inference Rule

given  $C \vee x$  and  $D \vee \neg x$  infer  $C \vee D$

left premise      right premise      resolvent

The diagram illustrates the Resolution Inference Rule. It shows the logical derivation of a resolvent from two premises. The first premise is  $C \vee x$ , labeled 'left premise', with a red arrow pointing from the text below to the variable  $x$ . The second premise is  $D \vee \neg x$ , labeled 'right premise', with a red arrow pointing from the text below to the variable  $x$ . The result of the inference is  $C \vee D$ , labeled 'resolvent', with a red arrow pointing from the text below to the disjunction symbol  $\vee$ .

## Tree/Dag Proofs, Size, and Width



$S_{\text{Dag}}(F) := \min \{ \text{length}(P) : P \text{ is a Resolution refutation of } F \}$

$S_{\text{Tree}}(F) := \min \{ \text{length}(P) : P \text{ is a Tree-like Resolution refutation of } F \}$

$W(F) := \min \{ \max \{ |D_j| \} : P \text{ is a (Tree-like) Resolution refutation of } F \}$



**AUTOMATABILITY**

## Definition of automatability

**Def:**  $P$  is **AUTOMATABLE** in time  $t(s)$   
if  
an algorithm finds  $P$ -proofs in time  $t(s)$   
the size  $s$  of **smallest  $P$ -proof**

[Bonet, Pitassi, Raz 97]

## Proof size estimation problem

**Fact:**

If  $P$  is automatable in time  $t(s)$ ,  
then optimal proof-size for  $P$  is  $t(s)$ -approximable  
(in time  $t(s)$ ).

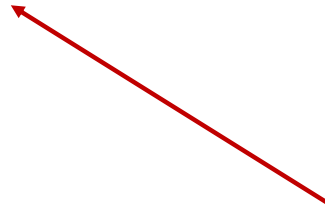
$$\text{opt} \leq \text{estimate} \leq t(\text{opt})$$

# **CHARACTERIZATIONS OF PROOF MEASURES**

# Understanding Provability

Which  $F$  have (low complexity) refutations?

Which  $F$  do not have (low complexity) refutations?



Answer: Those that are “locally” satisfiable

# Locally Consistent Assignments



Credit:  
Ascending and Descending  
by M. C. Escher, 1960

# Locally Consistent Assignments

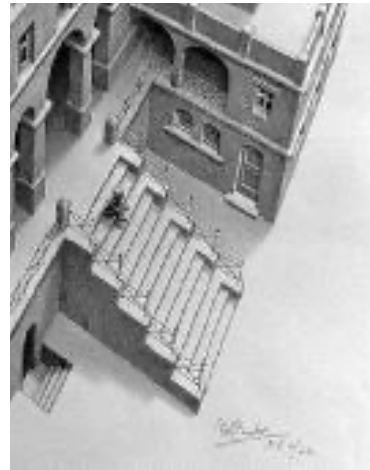


# Locally Consistent Assignments





# Locally Consistent Assignments



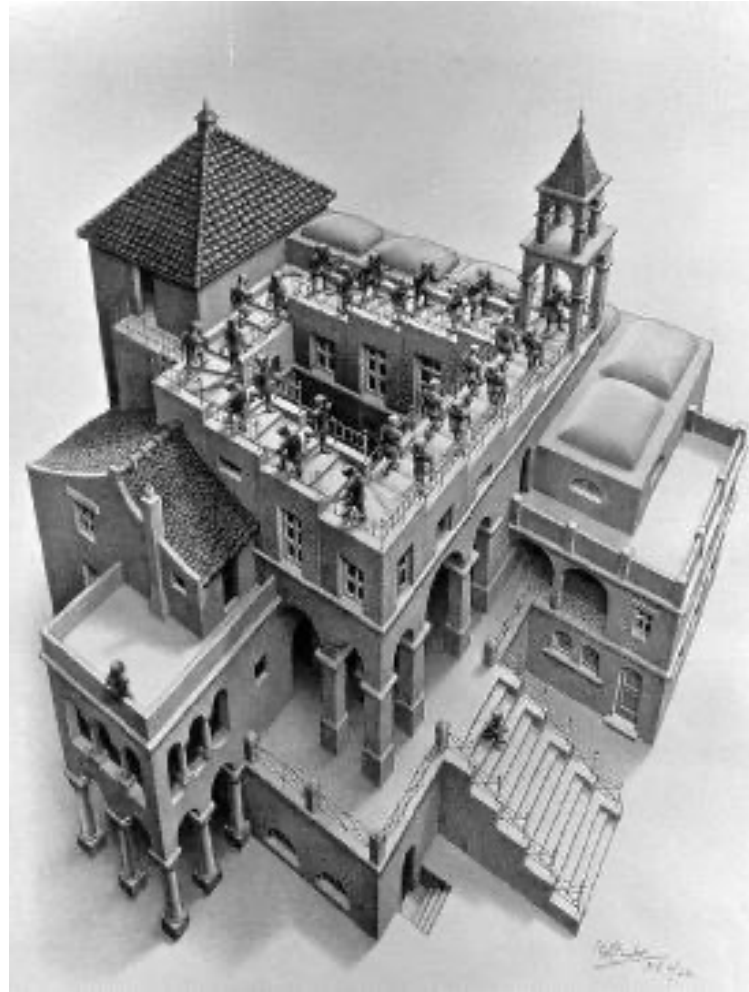
# Locally Consistent Assignments



# Locally Consistent Assignments



# Locally Consistent Assignments



# The width-k Prover-Adversary game

Let  $F$  be a  $k$ -CNF with variables  $[n]$ , let  $w \geq k+1$  an integer.

Let  $M_w(n) = \{ \text{partial truth assignments } f \text{ with } |f| \leq w \}$

**Prover** and **Adversary** play a **game**:

- the positions are the  $f$  in  $M_w(n)$ ,

- query moves:

**Prover** queries a variable,


**Adversary** assigns a value,

- shrinking moves:

**Prover** suggests to discard some earlier assignments,

**Adversary** happily accepts.

Goal of **Prover**:  
reach an  $f$  that  
falsifies a clause  
of  $F$ .




# The width-k Prover-Adversary game

**Def:** [Kolaitis-Vardi 2000], [A.-Dalmau 2004]

A **winning strategy** for Adversary in the width- $w$  game on  $F$  is a set  $H \subseteq M_w(n)$  of partial truth assignments s.t.:

- 1)  $H$  is non-empty,
- 2)  $f \in H \implies f$  is consistent with  $F$ ,
- 3)  $f \in H$  and  $g \subseteq f \implies g \in H$ ,
- 4)  $f \in H$ ,  $|\text{Dom } f| < w$ ,  $x \in F \implies \exists b \in \{0,1\}$  s.t.  $f \cup \{x := b\} \in H$ .

$H$  is the  
**winning region**  
for Adversary



# Characterizes Resolution Width

**Theorem:** [A.–Dalmau 2004]

Let  $F$  be a  $k$ -CNF. Let  $w \geq k+1$ .

The following statements are equivalent:

- 1) **there is no** width- $w$  Resolution refutation of  $F$ ,
- 2) **there is** a winning strategy for Adversary in the width- $w$  game on  $F$ .



Not a difficult theorem:  
just extremely useful...

**IS THERE A GOOD  
CHARACTERIZATION OF  
RESOLUTION SIZE?**



## The Size-Width Relationships

**Theorem:** [Ben-Sasson-Wigderson 2001]

Let  $F$  be a 3-CNF with  $n$  variables. Then:

$$\begin{aligned} 2^{W(F)} &\leq S_{\text{Tree}}(F) \leq n^{W(F)} \\ 2^{cW(F)^2/n} &\leq S_{\text{Dag}}(F) \leq n^{W(F)} \end{aligned}$$

## Solving for $W(F)$ ...

**Corollary:** Tree-like Resolution size is  $n^{O(\log s)}$ -approximable.

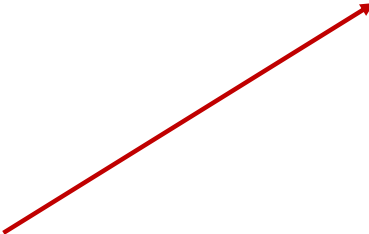
**Corollary:** General Resolution size is  $n^{O(\sqrt{n \log s})}$ -approximable.

# Tree-like Resolution

**Theorem** [Beame, Pitassi 98]

Tree-like Resolution **is** automatable in time  $n^{O(\log s)}$

number of  
variables



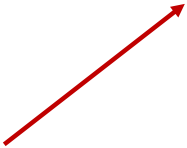
size of smallest  
tree-like refutation



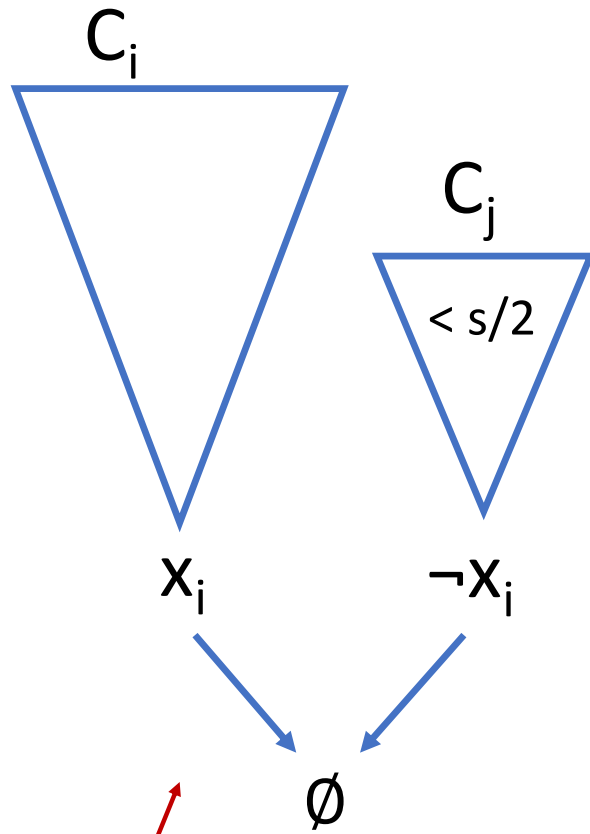
## General Resolution

**Theorem** [Ben-Sasson, Wigderson 99]

Resolution **is** automatable in time  $n^{O(\sqrt{n \log s})}$

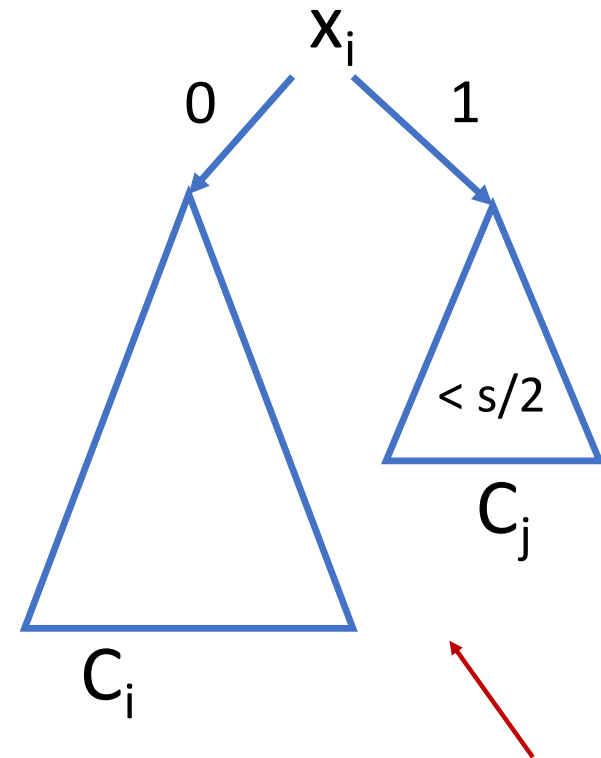
  
for  $s = \text{poly}(n)$ ,  $k = 3$   
this is  $\exp(n^{1/2} \log(n)^{3/2})$ .  
Compare with ETH.

# Beame-Pitassi Algorithm



tree-like Resolution  
refutation of size  $s$

flipover



decision tree for  
the falsified clause  
search problem

## Algorithm

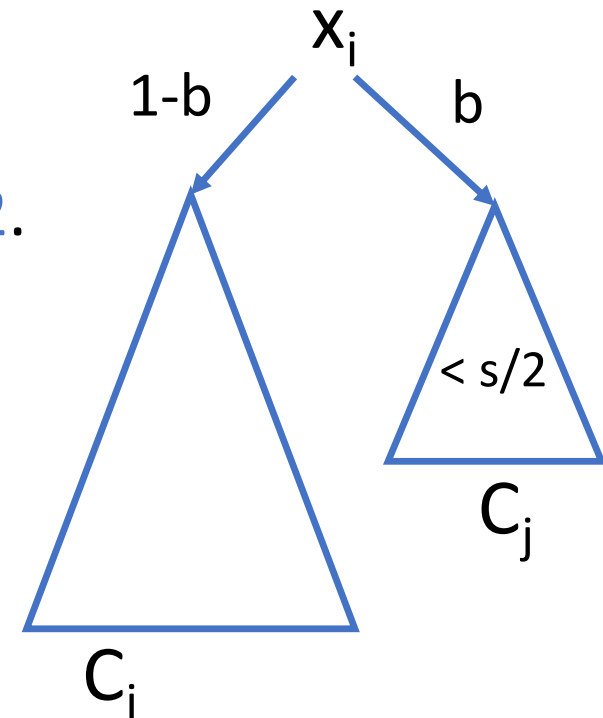
Given  $F$  and  $s$ .

Guess  $i$  and  $b$  and recurse on  $F[x_i=b]$  and  $s/2$ .

Then recurse on  $F[x_i=1-b]$  and  $s-1$ .



**Subtle:** Don't know  
if the guess that worked  
is the root of the optimal tree!



# Analysis

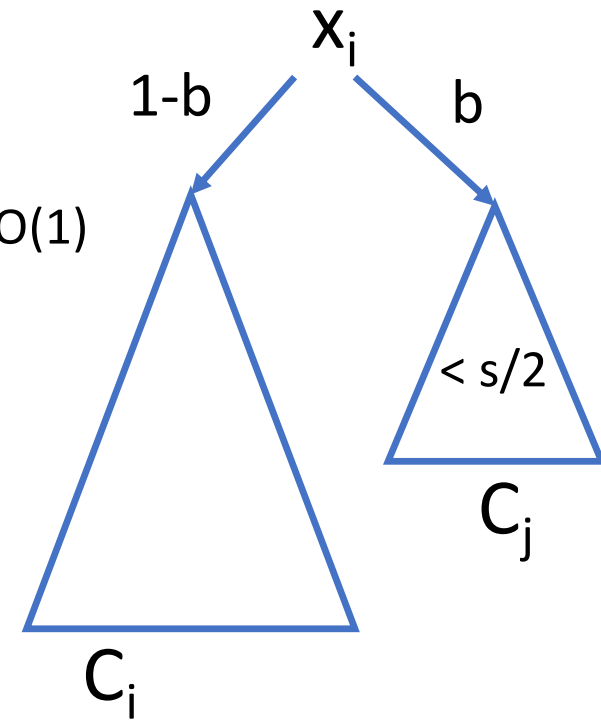
number of variables

target size

$$R(n, s) = 2n R(n-1, s/2) + R(n-1, s-1) + n^{O(1)}$$

number of choices in guess

**Solution:**  $n^{O(\log s)}$



# **FEASIBLE INTERPOLATION**



## Craig Interpolants

$$F(x, y) \wedge G(x, z)$$

← suppose this is unsatisfiable.

$$\neg \text{INT}(x) \rightarrow \neg F(x, y)$$

← Then these are tautologies.

$$\text{INT}(x) \rightarrow \neg G(x, z)$$

↗  
INT(x) tells which one is unsatisfiable, for each given x.

## Interpolants in graph theory

$\text{CLIQUE}_{k+1}(x, y) :=$  “ $y$  codes a  $k+1$ -clique of  $x$ ”

$\text{COL}_k(x, z) :=$  “ $z$  codes a proper  $k$ -coloring of  $x$ ”

  
x codes a graph

$\text{CLIQUE}_{k+1}(x, y) \wedge \text{COL}_k(x, z)$

  
unsatisfiable  
(by the PHP)

## What are its interpolants?

“y is  $k+1$ -clique of x”  $\wedge$  “z is  $k$ -coloring of x”

$\neg \text{INT}_k(x) \rightarrow “\omega(x) \leq k”$

$\text{INT}_k(x) \rightarrow “\chi(x) > k”$


E.g. Lovász's Theta “ $\vartheta(x) > k$ ”

## Interpolants in Cryptography


$\text{ONE}_i(x, y) := \text{“}f(y) = x \text{ and } y_i = 1\text{”}$

$\text{ZERO}_i(x, z) := \text{“}f(z) = x \text{ and } z_i = 0\text{”}$

a permutation that is  
easy to compute  
hard to invert



unsatisfiable  
since  $f$  is 1-to-1



$\text{ONE}_i(x, y) \wedge \text{ZERO}_i(x, z)$

## What are its interpolants?

“ $f(\mathbf{y}) = x$  and  $y_i = 1$ ”  $\wedge$  “ $f(\mathbf{z}) = x$  and  $z_i = 0$ ”

$\neg \text{INT}_i(x) \rightarrow “f^{-1}(x)_i = 0”$

$\text{INT}_i(x) \rightarrow “f^{-1}(x)_i = 1”$



any interpolant inverts  
the function (its i-th bit)

## Feasible Interpolation

**Def:** P has **feasible interpolation**:

all unsatisfiable  $F(x, y) \wedge G(x, z)$  have interpolants of circuit-size **polynomial** in the size of their smallest P-refutations.

[Krajicek 1997]

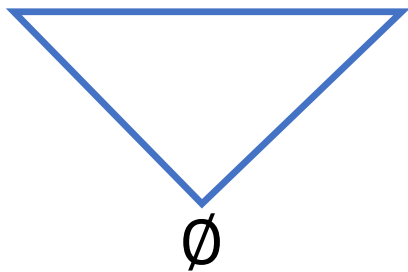
## Resolution has feasible interpolation

**Theorem:** [Krajicek 1997]

Resolution **has** feasible interpolation.

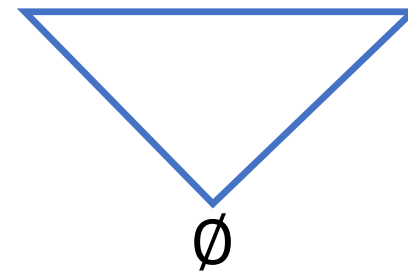
## Interpolation algorithm: restrict & split

$$F(x, y) \wedge G(x, z)$$

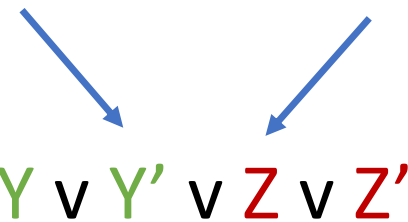


restrict

$$F'(y) \wedge G'(z)$$



$$Y \vee Z \vee z_i \quad Y' \vee Z' \vee \neg z_i$$



cut (z case)

split

$$Y \quad Y'$$

$$Y \vee Y'$$

weakening

$$Z \vee z_i \quad Z' \vee \neg z_i$$

$$Z \vee Z'$$

cut



**INTERPOLATION  
AND  
AUTOMATABILITY**

## Automatability implies Interpolation

**Lemma:** [Bonet, Pitassi, Raz 97]

**If** a proof system is automatable,  
**then** it has feasible interpolation.

## The BPR argument

suppose this  
has P-refutation  
of size s

$$F(x, y) \wedge G(x, z)$$

$$\text{INT}(x_0) := \text{REF}_{P, p(s)}(\langle G(x_0, z) \rangle, A(\langle G(x_0, z) \rangle))$$

verifier of  
proof system P

If A is an automating algorithm for P  
then this is an interpolant

## Strong systems lack feasible interpolation

**Theorem** [Krajicek, Pudlak 98]

Extended Frege **does not** have feasible interpolation  
**unless** RSA is broken by poly-size circuits

## The Krajicek-Pudlak Argument

The statements

“ $\text{RSA}_i(\mathbf{y},k)=x$  and  $y_i = 1$ ”  $\wedge$  “ $\text{RSA}_i(\mathbf{z},k)=x$  and  $z_i = 0$ ”

have poly-size Extended Frege refutations.

Q.E.D.

## First Non-Automatability Result: EFrege

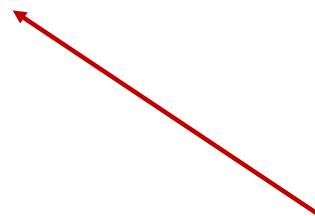
### Corollary

Extended Frege **is not** automatable  
**unless** RSA is invertible in poly-time

Well beyond resolution



Cryptographic assumption:  
I.e., hardness of  $NP \cap co-NP$  ...



**SOUNDNESS PROOFS  
AND  
AUTOMATABILITY**

## Interpolants of soundness statements

$\text{SAT}(x, y) :=$  “ $y$  codes a satisfying assignment of  $x$ ”

$\text{REF}_{P,S}(x, z) :=$  “ $z$  codes a P-refutation of  $x$ ”

proof  
system

the size  
 $s = |z|$

codes a CNF

a contradiction  
since P is sound

$\text{SAT}(x, y) \wedge \text{REF}_{P,S}(x, z)$




## Interpolants of soundness statements

$$\text{SAT}(x, y) \wedge \text{REF}_{P,S}(x, z)$$

$$\neg \text{INT}(x) \rightarrow \neg \text{SAT}(x, y)$$

$$\text{INT}(x) \rightarrow \neg \text{REF}_{P,S}(x, z)$$

interpolant  
exists by  
the **soundness**  
of P



Sort of **dual** to  
what a SAT-solver does!



$$\text{SAT}(x, y) \wedge \text{REF}_{P,S}(x, z)$$

If P is automatable  
then there is a poly-time interpolant

$$\text{INT}(x) := \neg \text{REF}_{P,p(s)}(x, A(x))$$

polynomial runtime  
of automating algorithm

automating  
algorithm of P

$$\text{SAT}(x, y) \wedge \text{REF}_{P,S}(x, z)$$

If Q p-simulates P  
and Q is automatable  
then there is a poly-time interpolant

$$\text{INT}(x) := \neg \text{REF}_{Q,p(q(s))}(x, A(x))$$

polynomial loss  
in automating algorithm

polynomial loss  
in p-simulation

automating  
algorithm of Q

[Pudlák 2001]

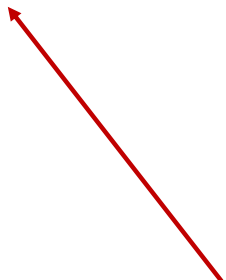
## Weak Automatability

**Theorem** [Pudlák 2001]:

The following are equivalent:

- (1) SAT & REF formulas for P have **polytime interpolants**
- (2) there exists an **automatable** Q that **p-simulates** P

I.e., P is **weakly automatable** in Q  
[A., Bonnet 2003]



## Resolution proofs of own soundness?

**Theorem** [A., Bonet 2003]

Resolution proofs of its own soundness

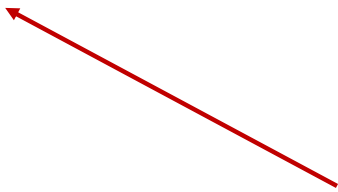
**must** be of **superpolynomial** in size

**but** poly-size Res(2)-proofs **do** exist!

Lower bound by reduction from  
CLIQUE & COL formulas



Resolution with 2-DNFs  
instead of clauses



**AUTOMATING  
RESOLUTION  
IS HARD**

# The Alekhnovich-Razborov Theorem

**Theorem** [Alekhnovich-Razborov 2001]

Resolution is **not** automatable

**unless**  $W[P]$  is tractable



- still relied on a strong assumption.
- best lower bound: time  $n^{\log\log(n)^{0.14}}$ , under ETH [Mertz-Pitassi-Wei 19]
- applies to tree-like Resolution!

# Automating Resolution is NP-hard

**Theorem** [A., Müller 2019]

Resolution **is not** automatable  
in polynomial-time **unless**  $P = NP$   
nor in subexponential-time **unless** ETH fails



- optimal assumption
- new method
- based on soundness proofs!



## A glimpse at the proof

Find a map that takes CNFs into CNFs

$$F \xrightarrow{\text{polytime}} G$$

**SMALL**



$$F \text{ is sat} \implies \text{min-size}(G) \leq |G|^{1+\varepsilon}$$

$$F \text{ is unsat} \implies \text{min-size}(G) \not\leq \exp(|G|^{\frac{1}{2}-\varepsilon})$$

minimum Resolution  
refutation size



**BIG**



## The easy/hard formula

$$G := \text{RREF}(\langle F \rangle, z)$$

a minor variant of REF



for poly length  $z$



**Upper bound** : Uses the small **soundness proof** of Resolution in Res(2)!

**Lower bound** : Adversary argument to mimic the exponentially big refutation.

## Below/Beyond Resolution?

**Thm:** [de Rezende'21]

Tree-like Resolution **is not** automatable  
in less than quasipolynomial time  
**unless** ETH fails

$$F \text{ is sat} \implies \text{min-tree-size}(G) \leq 2^{c\sqrt{N}}$$

$$F \text{ is unsat} \implies \text{min-tree-size}(G) \not\leq 2^{dN}$$

# THE BIG REMAINING PROBLEM

# Is Resolution Weakly Automatable?

**Difficulty:**

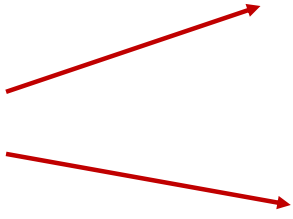
Equivalent to distinguishing:

satisfiable formulas (**SAT**)

**from**

shortly refutable formulas (**REF<sub>poly</sub>**)

both  
are  
problems  
in NP



THE END