# **Nonoidal Width** joint work with Elena Di Lavore

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# What is a graph width?

- a function Graphs  $\rightarrow$  N, i.e. every graph is assigned a unique natural number this number can say interesting things about a graph
  - tree width
    - how hard do you have to squint for the graph to look like a tree?
  - rank width
    - how much information do you need to describe the connectivity of the graph?

# The next 700 graph widths

- tree width, branch width, rank width, twin width, clique width, ...
  - broccoli width
    - come up with bespoke technique of broccoli decomposing a graph
    - impress your colleagues by specifying it in an impressively complicated way
    - assign a cost to the each part of a broccoli decomposition
    - the cost of a broccoli decomposition = max of the cost of its parts
    - broccoli width of a graph G = min of costs of broccoli decompositions of G



# Why should structure people care?

- Widths can actually be super **powerful** things
  - families of graphs of bounded tree width allow for the development of efficient algorithms, which is very useful e.g. in verification (Courcelle)
  - other widths, like rank width, seem like good candidates for something like "Kolmogorov complexity" of graphs
    - e.g. discrete graphs and cliques have rank width of 0 and 1 respectively
- The seemingly ad hoc definitions of decompositions must therefore correspond to canonical algebras of "open" graphs
- So what are these algebras?

# Monoidal categories as algebras of graphs

- monoidal category = algebra where one can
  - compose = glue things



tensor = stack things



- there are several different possibilities for OGrph, specifying one amounts to choosing an algebra

# • fix a prop **OGrph** of open graphs, where the scalar morphisms 0->0 are graphs

# Claim

- start with an OGrph
- a **decomposition** of G is a syntactic expression in ; and  $\otimes$  that evaluates to G
- define monoidal width
  - compositions along m cost m
  - tensor products cost 0
  - "atoms" cost something reasonable, like number of vertices
  - price a decomposition according to its most expensive operation
  - monoidal width = the price of cheapest decomposition

### (all?) reasonable notions of width arise from an underlying monoidal category of open graphs



# First OGrph = Csp(UGraph)

- An undirected graph G=(V, E, ends) where ends :  $E \rightarrow P_2(v)$
- UGraph = category with undirected graphs as objects, their homomorphisms as arrows
  - not difficult to verify that UGraph has colimits
- Csp(UGraph) cospans m -> G <- n where m, n are finite discrete graphs with m, n vertices, respectively</li>
- composition is by pushout
  - open graphs are glued along common vertices
- tensor product is coproduct

## Second OGrph = "Bialgebra + cups + vertices"



## • We call this **Gph**

• open graphs are glued along edges

= Mat(**N**)

+ algebra of adjacency matrices

+ vertices

# Main results (so far)

- tree width ~ monoidal width in Csp(UGraph)
  - tree width
- rank width ~ monoidal width in Grph
  - $\sim$  = within a constant factor

• All these are simple to state, but pretty hard work to prove = peer review kryptonite

we actually show that monoidal width ~ branch width, but it is known that branch width ~

# So what?

- For power people
  - a general theory of decomposition and a unified approach can help
    - graphs?)
- For structure people
  - cool new algebras to discover
- For everyone
  - and often seems relevant
  - decompositions as elements of a data structure

• what are the natural notions of width for other kinds of graphs (e.g. tree width for directed

• notion of monoidal with makes sense in other settings (e.g. Petri nets, matrices, affine relations, ...)

# Bibliography

- Branch Width, arXiv:2202.07582
- Elena Di Lavore and PS. Monoidal Width: Capturing Rank Width, arXiv:2205.08916, to appear in proceedings of ACT 2022

• Elena Di Lavore and PS. Monoidal Width: Unifying Tree Width, Path Width and